

The image features a magnifying glass with a silver frame and handle, positioned over a digital fingerprint. The fingerprint is rendered in a light green color against a dark grey background. The entire scene is set against a backdrop of a dense, repeating pattern of binary code (0s and 1s) in a light green color. The text 'Memory Forensics' is centered over the fingerprint.

Memory Forensics

Andrea Oliveri
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```
speaker@localhost:~$ whoami
```

```
Andrea Oliveri (a.k.a. Iridium)
```

```
#####
```

```
-> PhD student at Eurecom in S3 research group, under the supervision of Prof. Davide Balzarotti.
```

Research interests:

```
-> Zero-knowledge memory forensics
```

```
-> Reversing engineering
```

```
-> CPUs/machines architectures
```

```
-> Network security
```

```
#####
```



- **International University** (*Grande École*) and **research center** in digital sciences in Sophia-Antipolis (**France**)
- **9 universities and 7 industry partners**
- **3 principal research themes:**
 - Telecommunication
 - Data science
 - **Cybersecurity**
- **4 ERC grants**



Software and system security group (S3)

- **3 faculty members:**

- Prof. Davide Balzarotti
- Prof. Aurelien Francillon
- Prof. Daniele Antonioli

- **1 Post-Doc**

- **13 PhD students**



- **Research areas:**

- **Android Security**
- **Malware Collection, Detection and Analysis**
- **Memory Forensics**
- **Security in Embedded Systems**
- **System Security**
- **Web Security**

What is digital forensics?

Digital forensics is the **application of investigation and analysis techniques to gather and preserve evidence** from a particular computing device



Why digital forensics?

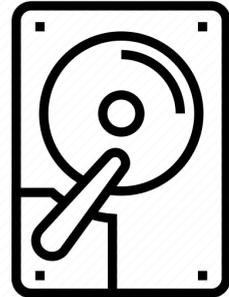
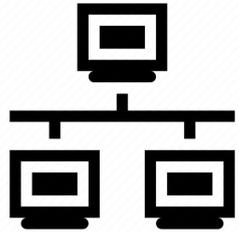
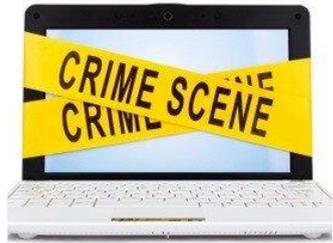
- Police investigation



- **Incident response**
- **Malware analysis**



Where are the evidence?

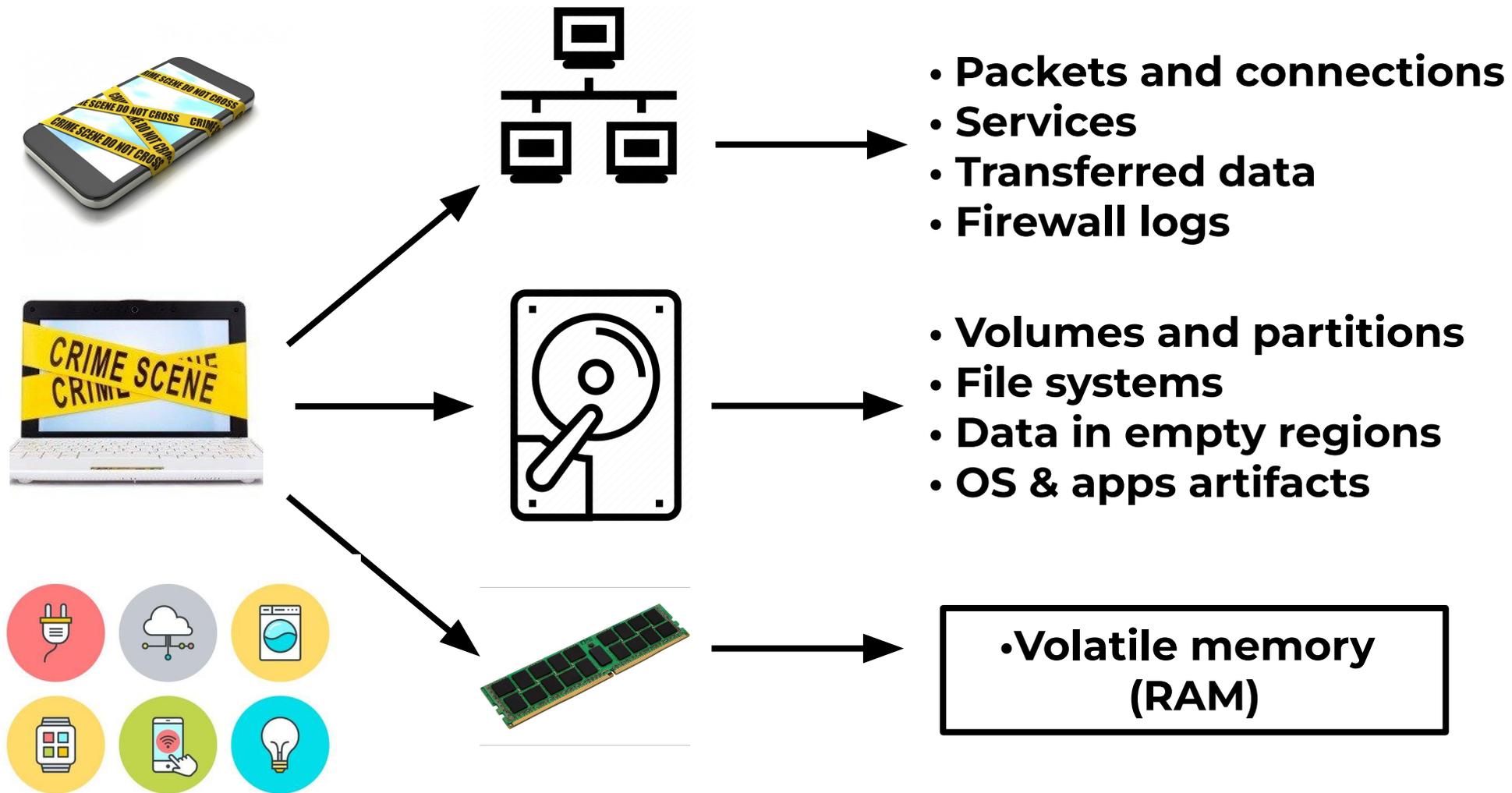


- Packets and connections
- Services
- Transferred data
- Firewall logs

- Volumes and partitions
- File systems
- Data in empty regions
- OS & apps artifacts



Where are the evidence?



Memory Forensics

The process of capturing a copy of the system memory (RAM) and extracting a number of artifacts that are useful for an investigation

- Essentially, **it consists in:**
 - **Acquiring a snapshot** of the system memory
 - **Locating known data structures** in the raw image to extract OS and process information
 - **Carving** de-allocated data structures, strings, encryption keys, credit card numbers...
- Relatively new field (~2005), and still a very active research area

Available Information

- **Running, terminated, and hidden processes**
 - Code, data, open files, buffers, ...
- **Kernel modules**, drivers and privileged services
- **Hardware devices** connected at dump time
- Open **sockets** and active **connections**
- **Memory-mapped files**
 - Executables, shared libraries, ...
- **Clipboard's content**
- **Browsers data**
 - History, cached pages, passwords, ...
- **Cached data**
 - Open documents, emails and IM messages, ...

Memory Forensics - Pro

- **Memory is relatively small** compared to hard disks
- **Attackers often overlook their memory footprint**
- Many of the **kernel artifacts can be used for forensics**
- Even **rootkits** designed to hide data in a running system **need to be located somewhere in memory**
- **Certain information** (loaded kernel modules, open sockets, ...) may be **difficult to extract otherwise**
- Some **malware samples only reside in memory**

Memory Forensics - Cons

- On physical machines **the content of the memory keeps changing**
 - Data collection **requires an efficient approach with a small footprint**
 - Consecutive imaging acquisitions **give different results**
 - **Forget about comparing hashes**

⇒ **It is impossible to verify the authenticity of the acquired data**

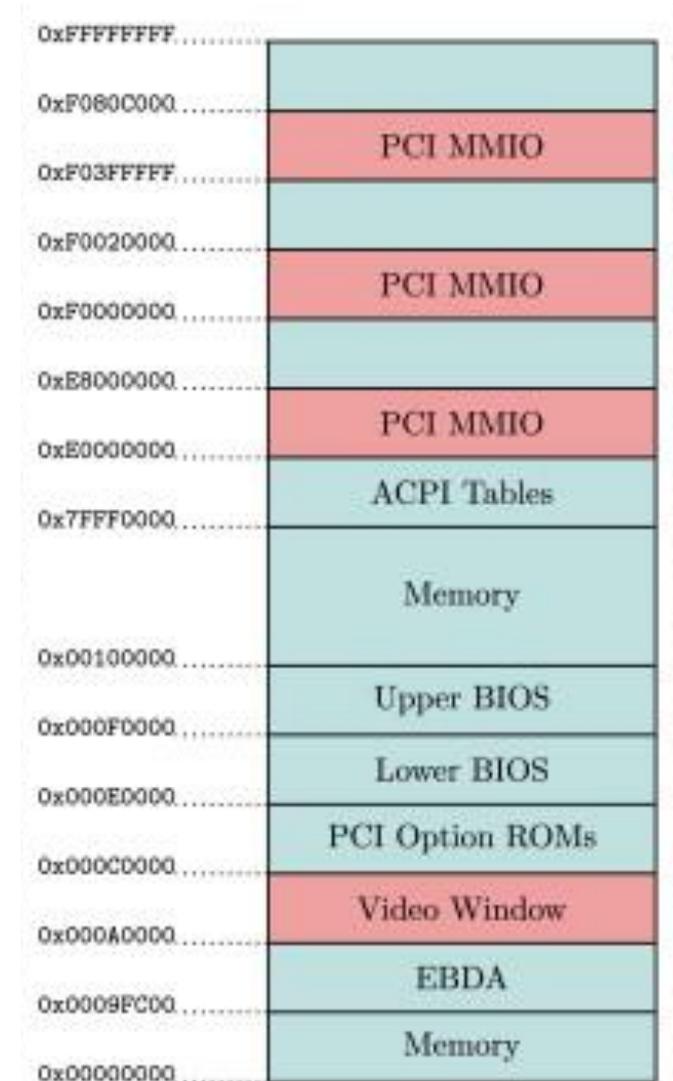
- Data structures **change among different OSs and OS versions**
- **Semantic Gap**: going from a raw sequence of bytes to high-level artifacts



Memory Acquisition

Memory Acquisition Internals

- **Physical address space is not continuous!**
 - It contains physical RAM regions and other stuff...
 - **# cat /proc/iomem** <- show the physical memory layout of the system
 - **Hardware peripherals map registers or parts of their integrated memory into the physical address space** via Memory Mapped I/O
 - **Any attempt to read the memory mapped to a device would probably crash the system**
- **Some parts of the RAM contain encrypted data or fundamental code needed for the system** (e.g, Intel SGX, UEFI code, SMRAM...)



Memory Acquisition

- **Software Acquisition**

- **Relies on a program running** inside the system to read and store a copy of the memory
- **The software is altering the system**, so its footprint is very important

- **Hardware Acquisition**

- **Relies on hardware devices** to read the memory, often bypassing the CPU
- **It does not introduce any new artifact** in the system

- **Most of the existing approaches don't freeze the system during the acquisition**, potentially (often!) leading to inconsistencies

- **Special case: Virtual machines**

- If the analyst has access to the hypervisor **it is possible to perform an atomic dump**
- **New technologies** like AMD Secure Encrypted Virtualization **can block any type of memory dump from the hypervisor**

Software Acquisition

- **Pseudo-device files**

- **A file-like device** that can be copied using dd
- **/dev/mem** and **/dev/kmem** in Linux
 - Access to user- and kernel-memory
 - **Not available on recent systems**
- **\\.\PhysicalMemory** in Windows
 - **Not accessible from user space since Windows 2003 SP1**

- **Kernel-mode drivers**

- exist to **overcome the previous limitations**
- on modern systems **with Secure Boot enabled a signed driver is required**

- **Special tools**

- acquire memory from **special CPU modes/special code regions** (e.g., SMM mode, IPMI controllers, Intel ME, UEFI code,...)

Crash Dumps

- **Windows can be configured to create a full memory dump in response to a Blue Screen of Death (BSOD)**
 - Dumps are **created in the swap area** and then **copied to regular files** at the next boot
 - Memory dumps can be forced by pressing **CTRL + Scroll Lock (x2)**
- **Very accurate**
 - **the system is frozen while the dump is taken**, allowing to take an atomic snapshot
- **Impact on disk analysis**
 - several GB are written to the disk, possibly overwriting other evidence
- **Hard to deploy:**
 - several configuration options that need to be set in advance in the registry or a system reboot

```
A problem has been detected and windows has been shut down to prevent damage to your computer.
```

```
The end-user manually generated the crashdump.
```

```
If this is the first time you've seen this Stop error screen, restart your computer. If this screen appears again, follow these steps:
```

```
Check to make sure any new hardware or software is properly installed. If this is a new installation, ask your hardware or software manufacturer for any windows updates you might need.
```

```
If problems continue, disable or remove any newly installed hardware or software. Disable BIOS memory options such as caching or shadowing. If you need to use Safe Mode to remove or disable components, restart your computer, press F8 to select Advanced Startup Options, and then select Safe Mode.
```

```
Technical information:
```

```
*** STOP: 0x000000E2 (0x00000000,0x00000000,0x00000000,0x00000000)
```

```
beginning dump of physical memory  
physical memory dump complete.
```

```
Contact your system administrator or technical support group for further assistance.
```

Hibernation Files

- **When the OS is hibernated** (suspended to disk) **a copy of the RAM is stored in a file** (hiberfil.sys in Windows, swap partition in Linux)
- If hibernation is supported, this is a **good method to obtain a memory dump**, with few limitations (e.g., it works in 64-bit architecture with more than 4GB of RAM)

Tools

- **winpmem**

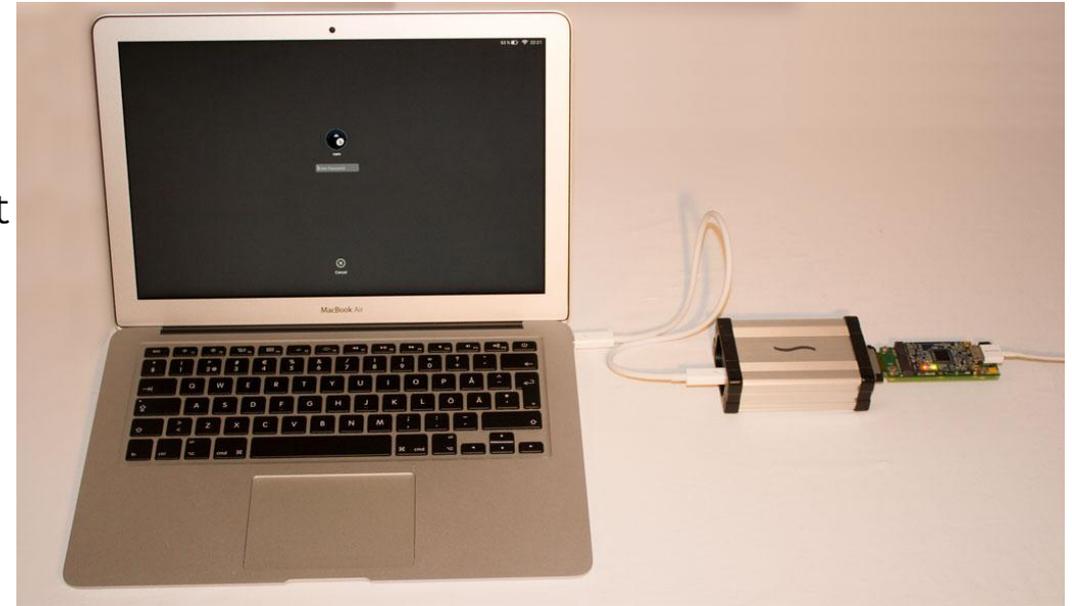
- Supports **Windows XP SP2 to Windows 10**
- Outputs **raw dumps or AFF4 dumps**
(an archive that can contain multiple streams and additional information)
- A version for Mac OS is also available (**OSXPmem**) and for Linux (**linpmem**)

- **LiME**

- **Linux kernel module**
- Outputs **raw dumps or LiME dumps**
- Permits to **save dumps on external disk or send it through the network**

Hardware Acquisition

- **Based on DMA transfer on an external bus**
 - requires to have that bus on the motherboard, have access to it, and some security features not enabled (e.g, IOMMU)
 - **Not forensically sound**
- **Firewire**
 - **Directly access the main memory from a FireWire device**
 - Not common, no more used
- **PCI-Express**
 - **PCILeech, FPGA**
 - **Internal acquisition cards** which need to be connected to the bus **before** the incident
- **Thunderbolt / USB 4**
- **Intel DCI** (on Intel CPUs only) / **JTAG**



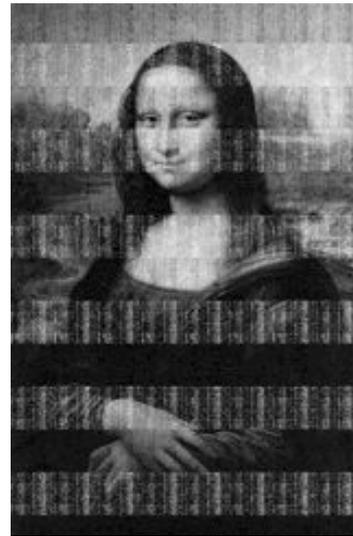
Cold Boot Attack

- **Main memory is normally stored in DRAM chips**
 - **Information is stored in a capacitor, whose charge needs to be refreshed** every few milliseconds (or the charge would decay to the ground state)
 - **If not refreshed, the content of DRAM is completely lost** after several seconds (the actual time depends on the machine)
 - **RAM is not zeroed at reboot!**
- **Acquisition:**
 - **Cut the power** of the target machine
 - **Boot from network or from a USB drive**
 - **Copy the RAM** – the process is relatively fast (~30 sec per GB over the network to 4 min over USB)
 - **On modern systems with UEFI** this technique is **no more a viable option** (due to MOR bit protection)
 - **But what if the computer is not configured to boot from network or USB?**

Memory Degradation at Room Temperature



After: 5 seconds



30 seconds



60 seconds



5 minutes

Mona Lisa on the Rocks



- A multi-purpose “canned air” duster spray canister, held upside-down, discharges **very cold liquid refrigerant** instead of gas
- It can be used as a fast and cheap refrigerant for memory chips :)
- **1% of bits decayed after 10 minutes**



- **Drop it in a liquid nitrogen can,** and information is preserved unchanged for hours
- **0.17% bits decayed in 60 min**



On the Practicability of Cold Boot Attacks

- The attack was originally **designed for DDR1 and DDR2**
- **On DDR3, the memory controller scrambles the data before writing it** to memory to reduce electromagnetic interference
 - Intel uses a Linear-feedback shift registers that can be reverted if a small plaintext is known
 - See **“Lest we forget: Cold-boot attacks on scrambled DDR3 memory”** (DFRWS EU 2016) for more information

Memory Acquisition: RESUME

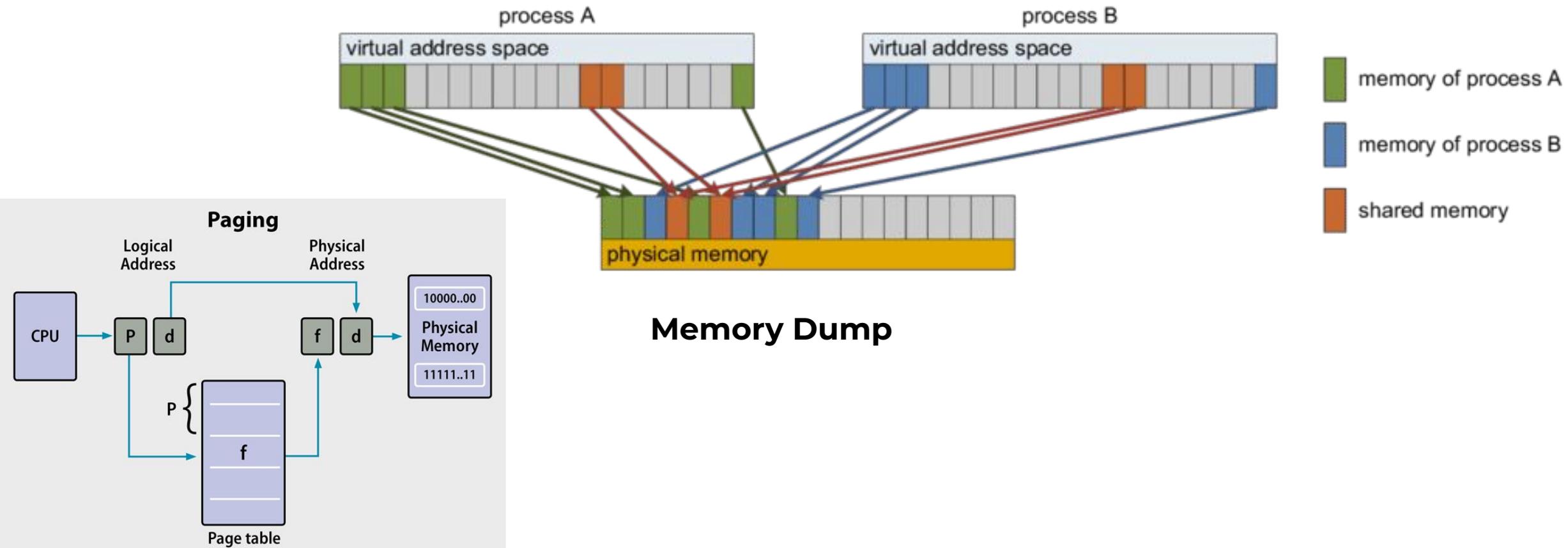
- **Software Acquisition**
 - Easy method but... software alters the system
- **Hardware Acquisition**
 - Does not introduce new artifacts but.. relies on hardware devices
- **Best case: Virtual machines** (without AMD SEV!)
 - Fast, easy atomic dump



Memory Analysis

Address Translation

- Each process lives in a (quasi) separated Virtual Address Space
- The virtual memory system stores the **mapping between virtual and physical addresses inside Page Tables**
- The actual address translation depends on the CPU architecture and on certain CPU registers



Strings

- A freshly booted machine roughly generates ~100MB of strings per GB of RAM*
 - ~580.000 strings of length 5
 - ~66.000 Unicode strings of length 5
- Starting notepad and IDA adds another ~7.000 new Unicode strings !!

**⇒ Much better to focus on something in particular
(IP addresses, email headers, ...)**

Locating Structures

- **Fixed offsets**

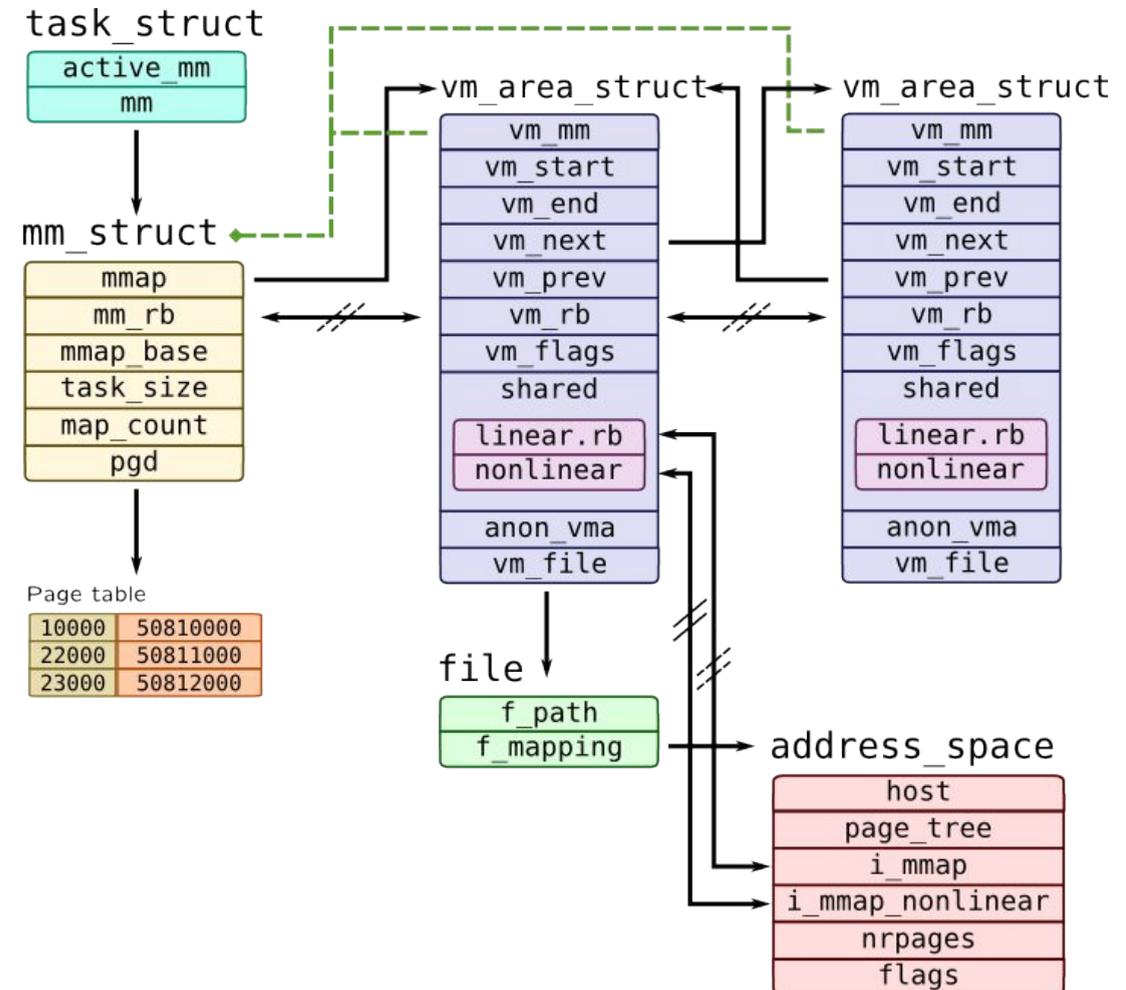
- Useful to find the kernel base image

- **Data structure traversal** (list walking, tree climbing, ...)

- **Extract allocated data structures**
- **Requires knowledge of the kernel internals**

- **Linear scanning**

- Search the memory for known patterns
- It can detect de-allocated structures
- **Requires knowledge of the kernel internals**
- Fields validation to reduce false positives
 - Permitted values
 - Pointers target



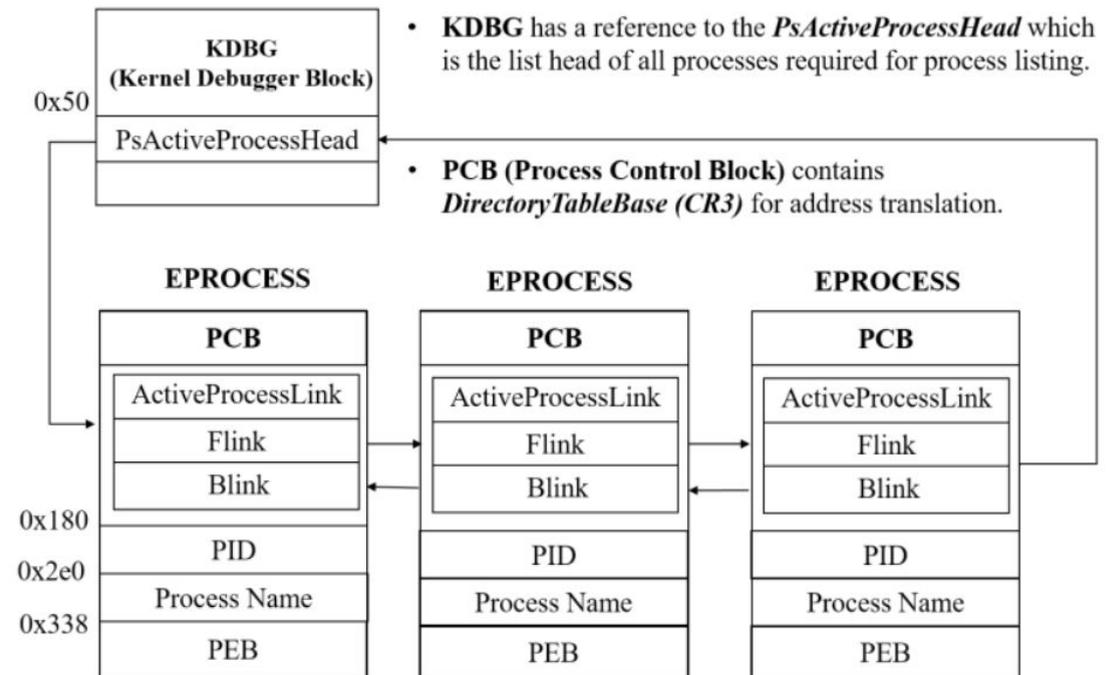
Problems

- The modeling and extraction tools need a **very precise definition of the kernel structures**
- But **kernel structures change quite rapidly and they are often unknown**
 - **In Windows, source code are not always available** for documentation
 - **In Linux, users can** install different kernel, apply patches, or **recompile the kernel** from scratch
 - **In general a deep knowledge of the kernel internals is required**
- **⇒ We need a profile: for each operating system, and each version of it we need a description and location of all the kernel data structures necessary to perform the analysis!**

Interesting Structures

(from now on, we are talking about Windows)

- Each process is identified by an Executive Process Block (**EPROCESS**)
- All the **EPROCESS** are connected in a double linked list (EPROCESS→ActiveProcessLinks→flink/blink)
 - Processes are **removed from the list when they exit**
 - **Rootkits often hide processes** by taking them out of the linked list
- The **EPROCESS** structure contains a link to the **Process Environment Block (PEB)** located in the process address space



Interesting Info

- **Eprocess**

- **Creation and Exit time**
- **Process ID and parent Process ID** (who started the process)
- **Pointer to the handle table**
- **Virtual Address Space descriptors** (VAD)

- **PEB**

- Pointer to the **image base address**
(where you can find the executable image)
- Pointer to the **process parameters structure**
(full path of binary, DLLs, and command line used to start the executable)
- Pointer to the **DLLs loaded** by the process
(three lists, ordered by loading time, initialization time, and memory address)
- **Heap size** information
(the pointer to the heap is located just after the PEB structure)

Kernel Global Variables

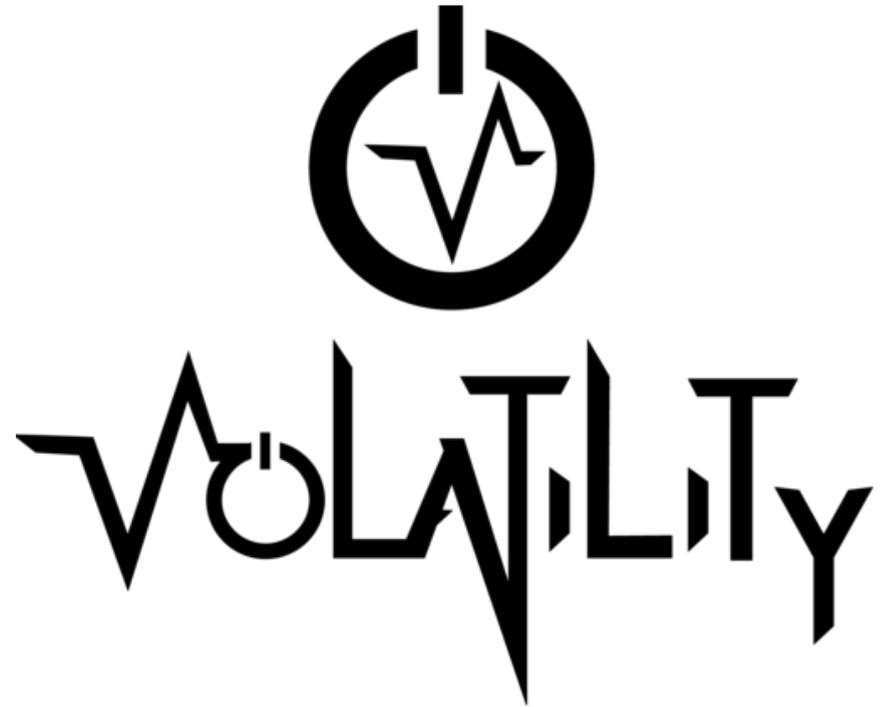
- A number of **hidden kernel variables are extremely helpful** to examine the state of the running system
 - **PsActiveProcessHead** points to the start of the kernel's list of **EPROCESS structures**
 - **PsLoadedModuleList** points to the list of currently **loaded kernel modules**
 - **HandleTableListHead** points to the head of list of **handle tables** (resources used by each process)
 - **MmPfnDatabase** is an array of structures describing each **physical page in the system**

Locating Kernel Variables

- The **variables are always at a fixed location** in memory
 - But unfortunately the **location changes between Windows versions**, patch levels, and even single hotfixes
- **Windows keep a structure (_KDDEBUGGER_DATA64) for debugging purposes**, that contains the memory address of dozens of global kernel variables
 - In Windows {XP, 2003, Vista} **this structure can be found through a KPCR structure** that is located at a fixed address in memory
 - In Windows 2000, the structure has to be located by scanning the memory
 - **Windows 8 encodes the KDBG block making memory analysis more difficult**

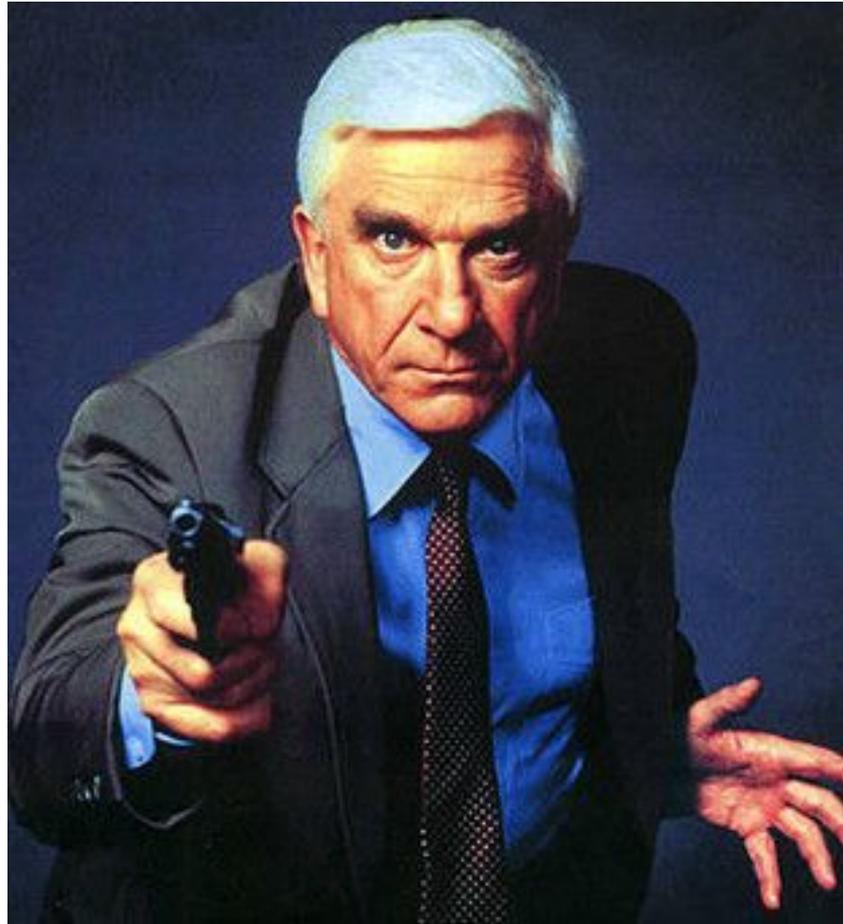
Volatility

- **Open source memory analysis framework written in Python**
- **Supports:**
 - 32-bit and 64-bit **Windows OSs**
 - **Linux** 32 and 64-bit
 - **macOS**
 - **FreeBSD**
 - **Android**
- Volatility supports **raw dumps, crash dump, virtual machine snapshots, and hibernation files**



Volatility Plugins

- **Collection of tools** implemented as plugins
- **Plugins are just Python scripts** and can be easily installed by copying them into the plugin directory
 - The current version contains ~50 profiles and ~265 plugins
 - **A few** plugins have been developed **specifically to find signs of malware infections**
 - **Additional** (more research-oriented) plugins implemented by **Brendan Dolan-Gavitt**
 - <http://www.cc.gatech.edu/~brendan/volatility/>
 - Volatility plugins **developed and maintained by the community**:
 - <https://github.com/volatilityfoundation/community>
- **\$ vol.py --info → list the available plugins**



Catching the bad Guys

Starting the memory analysis

- Suppose **you have received a memory dump** of a machine which performs suspected activity... **How to perform a memory analysis?**
 - The analysis often **starts** by listing and **investigating the processes that were running in the system**
 - **Open files, loaded DLLs, or network sockets** can help identifying suspicious cases
 - **The starting point for the analysis may come from another source** (e.g., a network sensor detected a suspicious connection)
 - The analysis also includes the **inspection of the kernel, to locate malicious kernel modules**
 - The analysis may end when you locate a known malicious file, or dump an unknown suspicious file that **require some further binary analysis**

Image Identification

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/[REDACTED] vmem --profile=WinXPSP3x86 imageinfo
Volatility Foundation Volatility Framework 2.6.1
INFO      : volatility.debug      : Determining profile based on KDBG search...
          Suggested Profile(s) : WinXPSP2x86, WinXPSP3x86
                AS Layer1      : IA32PagedMemoryPae (Kernel AS)
                AS Layer2      : FileAddressSpace (/home/andrea/Downloads/[REDACTED] vmem)
                PAE type       : PAE
                DTB             : 0x319000L
                KDBG            : 0x80545ae0L
Number of Processors : 1
Image Type (Service Pack) : 3
                KPCR for CPU 0 : 0xffdff000L
                KUSER_SHARED_DATA : 0xffdf0000L
Image date and time : 2011-06-03 04:31:36 UTC+0000
Image local date and time : 2011-06-03 00:31:36 -0400
```

Detecting Malicious Processes



Hidden through DKOM (Direct Kernel Object Manipulation), by **removing the process from the EProcess linked list or disguised by renaming the process** to match a system or innocuous one



- **Compare the output of the `plist` and `pscan` plugins**
- **Psxview** outputs the list of process extracted in six different ways

List of Processes

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/[REDACTED] vmem --profile=WinXPSP3x86 pslist
Volatility Foundation Volatility Framework 2.6.1
Offset(V)  Name                PID  PPID  Thds  Hnds  Sess  Wow64  Start
-----
0x823c8830 System                4    0     59   403  -----  0
0x820df020 smss.exe             376  4      3    19  -----  0  2010-10-29 17:08:53 UTC+0000
0x821a2da0 csrss.exe           600  376    11   395  0        0  2010-10-29 17:08:54 UTC+0000
0x81da5650 winlogon.exe        624  376    19   570  0        0  2010-10-29 17:08:54 UTC+0000
0x82073020 services.exe        668  624    21   431  0        0  2010-10-29 17:08:54 UTC+0000
0x81e70020 lsass.exe           680  624    19   342  0        0  2010-10-29 17:08:54 UTC+0000
0x823315d8 vmacthlp.exe        844  668     1    25  0        0  2010-10-29 17:08:55 UTC+0000
0x81fc5da0 VMwareTray.exe     1912 1196     1    50  0        0  2010-10-29 17:11:50 UTC+0000
0x81e6b660 VMwareUser.exe    1356 1196     9   251  0        0  2010-10-29 17:11:50 UTC+0000
0x8210d478 jusched.exe        1712 1196     1    26  0        0  2010-10-29 17:11:50 UTC+0000
0x82279998 imapi.exe           756  668     4   116  0        0  2010-10-29 17:11:54 UTC+0000
0x822b9a10 wuauclt.exe         976 1032     3   133  0        0  2010-10-29 17:12:03 UTC+0000
0x81c543a0 Procmon.exe         660 1196    13   189  0        0  2011-06-03 04:25:56 UTC+0000
0x81fa5390 wmiprvse.exe       1872  856     5   134  0        0  2011-06-03 04:25:58 UTC+0000
0x81c498c8 lsass.exe           868  668     2    23  0        0  2011-06-03 04:26:55 UTC+0000
0x81c47c00 lsass.exe          1928  668     4    65  0        0  2011-06-03 04:26:55 UTC+0000
0x81c0cda0 cmd.exe             968 1664     0  -----  0        0  2011-06-03 04:31:35 UTC+0000
```

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```
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Offset(V)  Name                PID  PPID  Thds  Hnds  Sess  Wow64  Start
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0x82073020 services.exe       668  624   21   431  0        0  2010-10-29 17:08:54 UTC+0000
0x81e70020 lsass.exe           680  624   19   342  0        0  2010-10-29 17:08:54 UTC+0000
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0x8210d478 jusched.exe       1712 1196    1    26  0        0  2010-10-29 17:11:50 UTC+0000
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0x822b9a10 wuauclt.exe        976 1032    3   133  0        0  2010-10-29 17:12:03 UTC+0000
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0x81fa5390 wmiprvse.exe      1872  856    5   134  0        0  2011-06-03 04:25:58 UTC+0000
0x81c498c8 lsass.exe           868  668    2    23  0        0  2011-06-03 04:26:55 UTC+0000
0x81c47c00 lsass.exe          1928 668    4    65  0        0  2011-06-03 04:26:55 UTC+0000
0x81c0cda0 cmd.exe            968 1664    0  -----  0        0  2011-06-03 04:31:35 UTC+0000
```

LSASS a.k.a. Local Security Authentication Subsystem Service

- Responsible for **authenticating users**
- **Only one per system** 🔥
- Associated with **Local System Account**
- **Parent process: winlogon.exe**
- Executable in **%SystemRoot%\System32\lsass.exe**
- **Starts within seconds of boot times**

Process SIDs

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/ [REDACTED] vmem --profile=WinXPSP3x86 getsids -p 680,868,1928
Volatility Foundation Volatility Framework 2.6.1
lsass.exe (680): S-1-5-18 (Local System)
lsass.exe (680): S-1-5-32-544 (Administrators)
lsass.exe (680): S-1-1-0 (Everyone)
lsass.exe (680): S-1-5-11 (Authenticated Users)
lsass.exe (868): S-1-5-18 (Local System)
lsass.exe (868): S-1-5-32-544 (Administrators)
lsass.exe (868): S-1-1-0 (Everyone)
lsass.exe (868): S-1-5-11 (Authenticated Users)
lsass.exe (1928): S-1-5-18 (Local System)
lsass.exe (1928): S-1-5-32-544 (Administrators)
lsass.exe (1928): S-1-1-0 (Everyone)
lsass.exe (1928): S-1-5-11 (Authenticated Users)
```

LSASS a.k.a. Local Security Authentication Subsystem Service

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Process parents

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/[REDACTED] vmem --profile=WinXPSP3x86 pslist
Volatility Foundation Volatility Framework 2.6.1
Offset(V)  Name                PID  PPID  Thds  Hnds  Sess  Wow64  Start
-----
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0x823315d8 vmacthlp.exe       844  668    1    25  0        0  2010-10-29 17:08:55 UTC+0000
0x81fc5da0 VMwareTray.exe    1912 1196    1    50  0        0  2010-10-29 17:11:50 UTC+0000
0x81e6b660 VMwareUser.exe   1356 1196    9   251  0        0  2010-10-29 17:11:50 UTC+0000
0x8210d478 jusched.exe       1712 1196    1    26  0        0  2010-10-29 17:11:50 UTC+0000
0x82279998 imapi.exe         756  668    4   116  0        0  2010-10-29 17:11:54 UTC+0000
0x822b9a10 wuauclt.exe       976 1032    3   133  0        0  2010-10-29 17:12:03 UTC+0000
0x81c543a0 Procmon.exe       660 1196   13   189  0        0  2011-06-03 04:25:56 UTC+0000
0x81fa5390 wmiprvse.exe      1872 856    5   134  0        0  2011-06-03 04:25:58 UTC+0000
0x81c498c8 lsass.exe          868  668    2    23  0        0  2011-06-03 04:26:55 UTC+0000
0x81c47c00 lsass.exe         1928 668    4    65  0        0  2011-06-03 04:26:55 UTC+0000
0x81c0cda0 cmd.exe           968 1664    0  -----  0        0  2011-06-03 04:31:35 UTC+0000
```

LSASS a.k.a. Local Security Authentication Subsystem Service

- Responsible for **authenticating users**
- **Only one per system** 🔥
- Associated with **Local System Account** ✅
- **Parent process: winlogon.exe** 🔥
- Executable in **%SystemRoot%\System32\lsass.exe**
- **Starts within seconds of boot times**

Start Time

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/[REDACTED] vmem --profile=WinXPSP3x86 pslist
Volatility Foundation Volatility Framework 2.6.1
Offset(V)  Name                PID  PPID  Thds  Hnds  Sess  Wow64  Start
-----
0x823c8830 System                4    0     59   403  -----  0
0x820df020 smss.exe             376  4      3    19  -----  0  2010-10-29 17:08:53 UTC+0000
0x821a2da0 csrss.exe           600  376    11   395  0        0  2010-10-29 17:08:54 UTC+0000
0x81da5650 winlogon.exe        624  376    19   570  0        0  2010-10-29 17:08:54 UTC+0000
0x82073020 services.exe       668  624    21   431  0        0  2010-10-29 17:08:54 UTC+0000
0x81e70020 lsass.exe           680  624    19   342  0        0  2010-10-29 17:08:54 UTC+0000
0x823315d8 vmacthlp.exe        844  668     1    25  0        0  2010-10-29 17:08:55 UTC+0000
0x81fc5da0 VMwareTray.exe     1912 1196     1    50  0        0  2010-10-29 17:11:50 UTC+0000
0x81e6b660 VMwareUser.exe     1356 1196     9   251  0        0  2010-10-29 17:11:50 UTC+0000
0x8210d478 jusched.exe        1712 1196     1    26  0        0  2010-10-29 17:11:50 UTC+0000
0x82279998 imapi.exe           756  668     4   116  0        0  2010-10-29 17:11:54 UTC+0000
0x822b9a10 wuauclt.exe         976 1032     3   133  0        0  2010-10-29 17:12:03 UTC+0000
0x81c543a0 Procmon.exe         660 1196    13   189  0        0  2011-06-03 04:25:56 UTC+0000
0x81fa5390 wmiprvse.exe       1872  856     5   134  0        0  2011-06-03 04:25:58 UTC+0000
0x81c498c8 lsass.exe           868  668     2    23  0        0  2011-06-03 04:26:55 UTC+0000
0x81c47c00 lsass.exe          1928  668     4    65  0        0  2011-06-03 04:26:55 UTC+0000
0x81c0cda0 cmd.exe            968 1664     0  -----  0        0  2011-06-03 04:31:35 UTC+0000
```

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Detecting Injected DLLs



Injecting a DLL inside another process is a very common way for malware to hide their presence by not showing up in the process list



- **Examine the VAD** for areas associated to DLLs
 - Even more **suspicious** if the **page** permissions are **RWE**
 - The **malfind plugin** is automatically searching for these cases
- Use **ldrmodules** to detect **unlinked DLLs** that are not listed

The missing DLL...

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/[REDACTED] vmem --profile=WinXPSP3x86 ldrmodules -p 1928 -v
Volatility Foundation Volatility Framework 2.6.1
Pid      Process      Base      InLoad InInit InMem MappedPath
-----
1928 lsass.exe    0x00080000 False  False False
1928 lsass.exe    0x7c900000 True   True  True  \WINDOWS\system32\ntdll.dll
Load Path: C:\WINDOWS\system32\ntdll.dll : ntdll.dll
Init Path: C:\WINDOWS\system32\ntdll.dll : ntdll.dll
Mem Path:  C:\WINDOWS\system32\ntdll.dll : ntdll.dll
1928 lsass.exe    0x00870000 True   True  True  [REDACTED]
Load Path: C:\WINDOWS\system32\KERNEL32.DLL.ASLR.0360b7ab : KERNEL32.DLL.ASLR.0360b7ab
Init Path: C:\WINDOWS\system32\KERNEL32.DLL.ASLR.0360b7ab : KERNEL32.DLL.ASLR.0360b7ab
Mem Path:  C:\WINDOWS\system32\KERNEL32.DLL.ASLR.0360b7ab : KERNEL32.DLL.ASLR.0360b7ab
1928 lsass.exe    0x76f20000 True   True  True  \WINDOWS\system32\dnsapi.dll
Load Path: C:\WINDOWS\system32\DNSAPI.dll : DNSAPI.dll
Init Path: C:\WINDOWS\system32\DNSAPI.dll : DNSAPI.dll
Mem Path:  C:\WINDOWS\system32\DNSAPI.dll : DNSAPI.dll
```

Something in the clipboard

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/[REDACTED] vmem --profile=WinXPSP3x86 clipboard
Volatility Foundation Volatility Framework 2.6.1
Session WindowStation Format Handle Object Data
-----
0 WinSta0 CF_UNICODETEXT 0x136012b 0xe29b0c68 74ddc49a7c121a61b8d06c03f92d0c13.exe
0 WinSta0 CF_LOCALE 0x270101 0xe1bdab58
0 WinSta0 CF_TEXT 0x1 -----
0 WinSta0 CF_OEMTEXT 0x1 -----
```

Hidden services/kernel drivers...

```
andrea@ubuntu-20:~/volatility$ ./vol.py -f ~/Downloads/[REDACTED].vmem --profile=WinXPSP3x86 servicediff  
Volatility Foundation Volatility Framework 2.6.1
```

```
Missing service      : MRxNet  
Description          : (REG_SZ) MRXNET  
DisplayName          : (REG_SZ) MRXNET  
ErrorControl         : (REG_DWORD) 0  
Group                : (REG_SZ) Network  
ImagePath           : (REG_SZ) \??\C:\WINDOWS\system32\Drivers\mrxnet.sys  
Start                : (REG_DWORD) 1  
Type                 : (REG_DWORD) 1
```

```
Missing service      : MRxClS  
Description          : (REG_SZ) MRXCLS  
DisplayName          : (REG_SZ) MRXCLS  
ErrorControl         : (REG_DWORD) 0  
Group                : (REG_SZ) Network  
ImagePath           : (REG_SZ) \??\C:\WINDOWS\system32\Drivers\mrxcls.sys  
Start                : (REG_DWORD) 1  
Type                 : (REG_DWORD) 1
```

And it was...



Full analysis here:

<http://mnin.blogspot.com/2011/06/examining-stuxnets-footprint-in-memory.html>

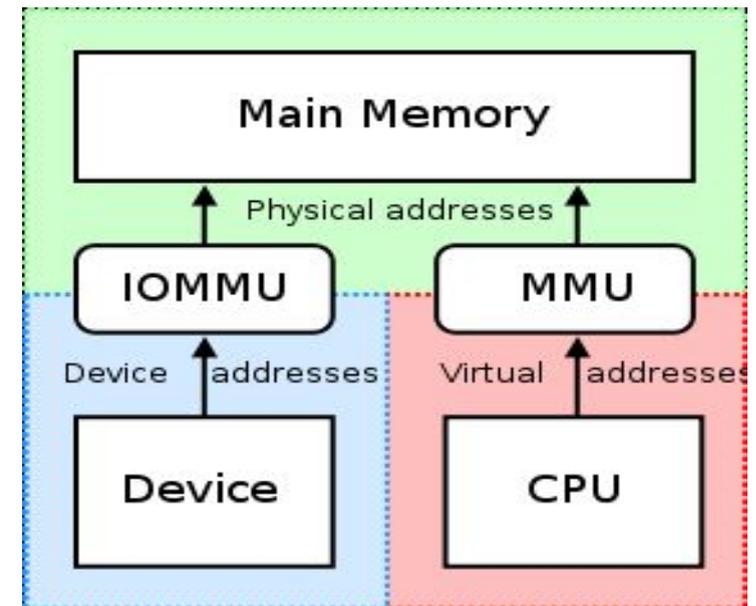
And now...

DEMO!

(on a toy Linux ransomware)

IOMMU

- The Input/output memory management unit (IOMMU) introduces **virtual memory for external devices**
- If properly configured, **it can be used to prevent certain devices to access some range of memory**
 - This is typically the case **when a hypervisor is running**
 - In this case, it is **very hard to get a physical image of the entire memory**
- **Malware can configure IOMMU to crash the system or returns false data** when read from external devices
 - **“Beyond The CPU: Defeating Hardware Based RAM Acquisition”**



(Very) Short Introduction to Address Translation

- **Memory analysis requires the ability to translate Virtual Addresses** used by programs **into the true memory locations** in the memory image
- **Memory is divided into pages** of 4KB each (in Intel architecture)
- **The OS presents to each program a large private virtual address space**
- Each time a program references a virtual address, the **MMU translates that virtual address into a physical location** and accesses the requested data
- **MMU uses data-structure managed by the kernel (page tables)** to perform automatic address translations