



# **Energy Efficiency and Cloud Radio Network**

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#### **Context and Motivations**

**Exponential growth of mobile Internet traffic volume** 

Emergence of 4G/5G coupled with Internet-capable mobile devices \*New applications and services : M2M, online gaming, interactive mobile video and mobile TV, context-aware and 3D applications

- > But, the revenues are not increasing with the traffic volume
  - > Per-bit energy consumption cannot follow traffic growth > Overall operating BS cell power cannot follow BS growth

# **Cloudification of Radio Network**



#### > Operators are seeking more cost-effective solutions to

- Introduce new applications and services, and enhance user QoE
- Increase system capacity, 1000 times of today's throughput
- Cope with the network traffic workload load demand and supply due to sptio-temporal traffic fluctuations
- Reduce the total energy budget, and EMF emission

### Green radio key enablers

Small cell, HetNet, Relaying, Massive MIMO, and Cloud –RAN Traffic management, offloading, content-optimized network Virtualization, cloud computing, Software-defined network (SDN) Network-wide coordination and orchestration

# I. Fundamental Trade-offs on Green Radio



- Centralized/virtualized base station pool
  - $\diamond$  Migration from expensive specific hardware to GP platforms  $\rightarrow$ lower the cost of equipment
  - $\diamond$  Load balancing and traffic offloading to meet traffic fluctuation  $\rightarrow$ energy saving by dynamically turning on and off the RAN
  - Rapid provisioning and new service adoption  $\rightarrow$  meet new traffic demands
  - $\diamond$  Efficient coordination and interference management across cells  $\rightarrow$ increase the overall system capacity and radio collaboration
- **Scenarios** 
  - **MVNOaaS:** value-added content and service bundle
  - **PMRaaS:** dedicated and reliable content and service bundle

Source: Fundamental Trade-offs on Green Wireless Networks, IEEE Communication Magazine

Interplay between cost, latency, bandwidth, rate, and energy

## Trading for power

- Expanding the **bandwidth** for a given rate requirement ?
- Reducing the transmission rate for a given bandwidth ?
- Delaying the service time without deviating a given QoS ?

# **BS cell size and energy efficiency**



Reducing the cell size shorten distances between network and terminals  $\rightarrow$  Lower the TX power up to 10dB and same SINR

# Latency and energy efficiency

Minimizing protocol latency minimizes energy consumption in DSP, embedded system, and processor on both network and terminal

#### BS availability and energy efficiency





# **IV. Cloud-RAN Reduces 68% Power Consumption\***

### > Majority of power consumption is from BS

- \* 50% by RAN
- 50% by Air conditioning and other facility equipment

Scenario : China Mobile typical site model, total power consumption of traditional macro BS is 100%

- - Only 20% of BS sites carry 80% of traffic
  - Turn BS on and off for dynamic load balancing and traffic flow offloading  $\rightarrow$  adjust the network workload demand and supply
- Content availability and energy efficiency



- The majority of mobile data is content-based services (video, web) Place and store popular content at the network edge  $(prefetching/caching) \rightarrow reduce the E2E latency/energy$
- Novel Radio transmission technologies and architectures Radio network cloudification and delivery as a service

RAN Energy Budget	Base Station	Air Conditioning	Other Major equipment	Total	Energy saving (%)
Traditional Macro Base Station	48%	46%	6%	100%	NA
<b>Distributed Base Station</b>	24%	32%	5%	61%	39%
<b>C-RAN Architecture</b>	20.4%	9.6%	2%	32%	68%



\*Source: China Mobile and ZTE

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