On the Performance of Multiple Description Codes over Bit Error Channels

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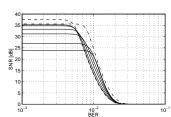
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Abstract — Multiple description (MD) codes have been proposed to provide robustness against data loss in packet-switched networks. In this paper, we report results on the performance of MD codes when used on bit error channels with error correcting codes, in order to handle loss of blocks when the number of errors in a block exceeds the correcting ability of the code. We find that MD codes appear to be outperformed by a more traditional system in which source and channel code parameters are jointly optimized to minimize end-to-end distortion.

I. Introduction

Multiple description (MD) source coding [1], [2] is a method for sending different information over two channels so that it is decodable from any one channel, but higher quality decoding is possible using both channels. The MD coding problem was originally formulated as a problem of communication over packet networks. However, loss of data can occur in any communications system that uses error correcting codes when the amount of errors exceeds the error correcting abilities of the code. Shannon's channel coding theorem states that there for codes of sufficient rate, there exist codes with arbitrarily small probability of decoding error, but there are at least two examples of situations where this is not applicable. One example is when delay constraints prevent the use of long codes. Another example is communication over channels for which a lower bound on the error probability exists for codes of any length, e.g., the block fading case [3]. The performance of MD coding on such channels is investigated.

Our main goal is to assess if and when MD codes make sense to be used in this context. For that purpose, we study a memoryless Gaussian source, and mean square error (MSE) distortion measure. We consider two bit-error channels: a pair of independent binary symmetric channels (BSC), and a pair of independent block fading channels (BFC). To make our evaluation, we consider two systems. One system uses an MD code that produces two descriptions, each of which is channel coded independently and transmitted on one of the channels. The other system uses a traditional single description (SD) coder, whose output is channel encoded and spread over the two channels. For the BSC, a block code with adjustable protection performing according to the Gilbert bound [4], a uniform scalar quantizer with an optimal entropy coder, and in the MD case, a practical index assignment [2] is assumed in the performance calculations. For the BFC, the channel code performance is modeled as the lower bound on achievable block error probabilities with (SD) and without (MD) interleaving [5], and the source code performance is modeled as the rate-distortion performance [1].



Solid MD coder with varying side and central distortion and (1000, 810, 31) channel code

Dashed SD coding with (1000, 810, 31) channel code

Dash-dot SD coding with (1000, 771, 39) code and thus lower source bit rate

Fig. 1: Performance of MD and SD systems with a fixed channel code at a total rate of 8 bits/sample.

II. PERFORMANCE COMPARISONS

Comparisons have been made between SD and MD coding, where the channel quality and the total rate (number of channel symbols per source symbol) is constant. The results show that in almost all situations, SD coding is superior to MD coding. For the BFC, interleaving is more efficient than MD coding. For the BSC, the result can be explained from Fig. 1, which shows that increasing the central distortion of the MD coder reduces the performance for good channels and improves it for poor channels. SD coding with the same error correcting code is better than all the MD codes for good channels and worse for poor channels. However, by increasing the protection in the channel coder, SD coding can outperform all the MD coder systems for all channel qualities.

III. Conclusions

In this work we have reported only one representative result of a systematic study in which we analyzed the usefulness of MD codes to deal with loss of data in real communication systems with noise as the major channel impairment. Much to our surprise, we find that apparently, MD codes do not perform as well as we would have expected.

An extended version of this work can be found at: http://lcavwww.epfl.ch/~servetto/publications/isit2001b.html

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