

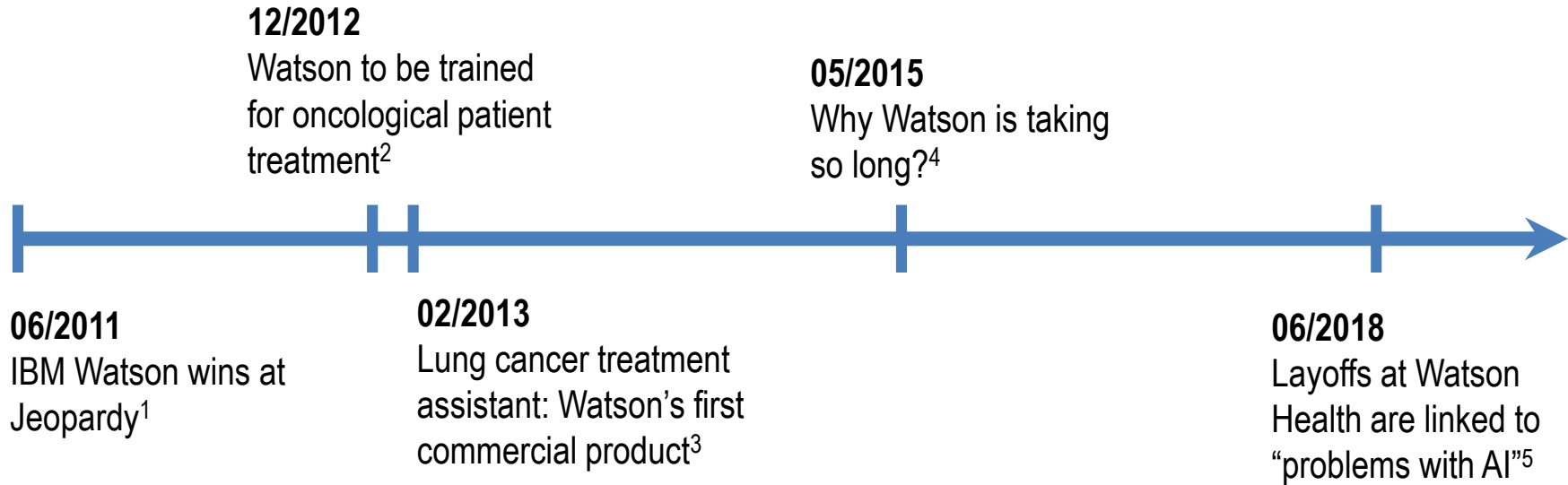


# Expert in the loop: Human-machine interaction to build safe AI-based systems

Maria A. Zuluaga

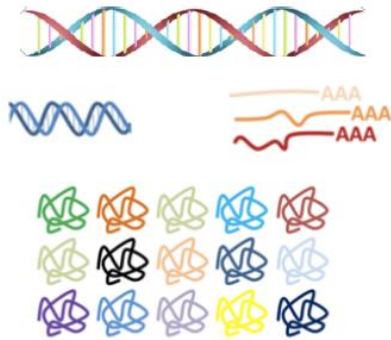


# Reliable AI: Healthcare as a use case

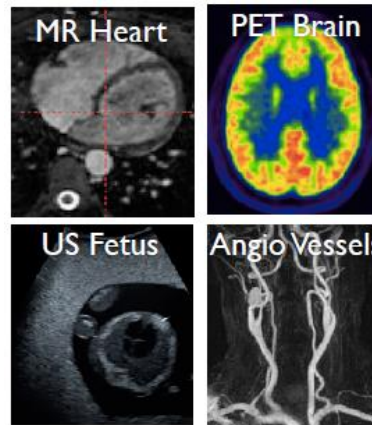


# The challenges

## 1. Data is inherently complex and expensive to collect



Molecular & -omics data



Biomedical images



Clinical records

# The challenges

1. Data is inherently complex and expensive to collect
2. High-impact, high-risk decisions with little tolerance to errors



source: <https://www.mskcc.org/locations/directory/memorial-hospital>

*“...the rate of agreement was about 33 percent — so the hospital decided not to buy the system ”*

STAT, Boston Globe Media - Sept 5, 2017

source: <https://bit.ly/2xOq7QK>

# The challenges

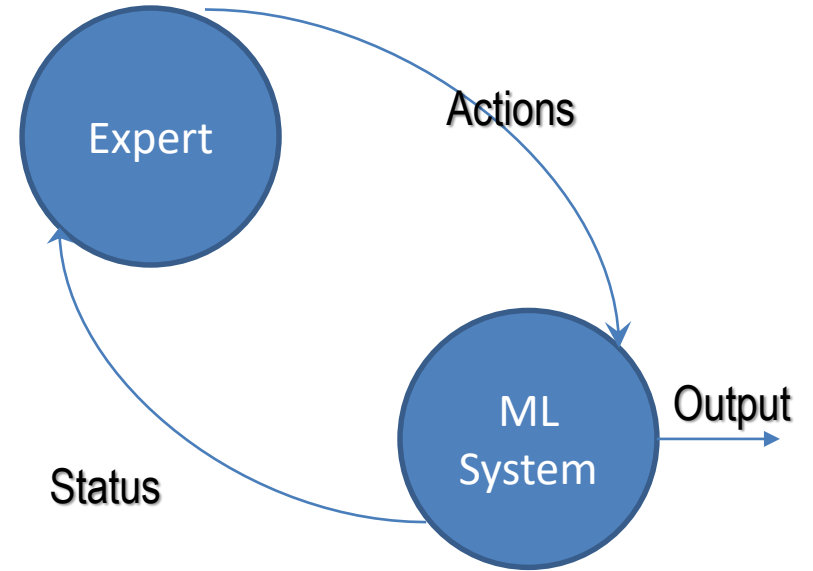
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1. Data is inherently complex and expensive to collect
2. High-impact, high-risk decisions with little tolerance to errors

There is a need for robust and reliable methods that can be safely deployed in practice

# Expert in the loop

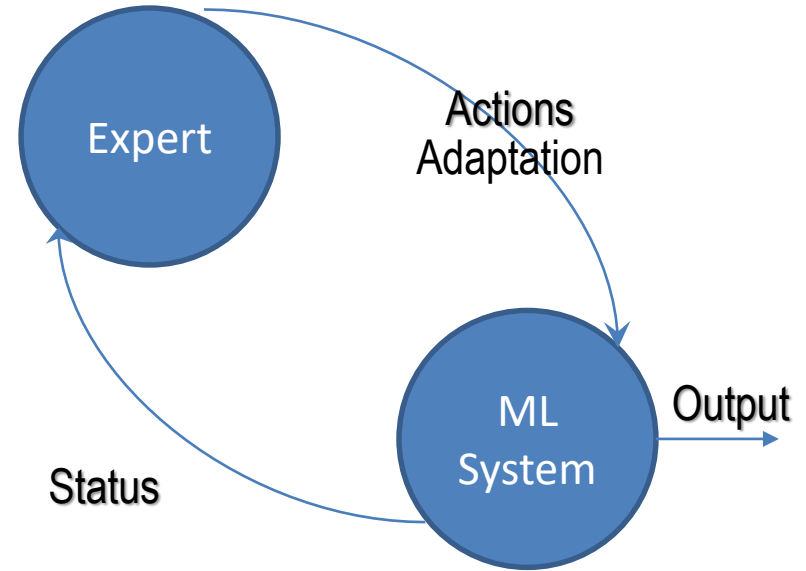
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# Expert in the loop

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## Challenge 1: Interactivity

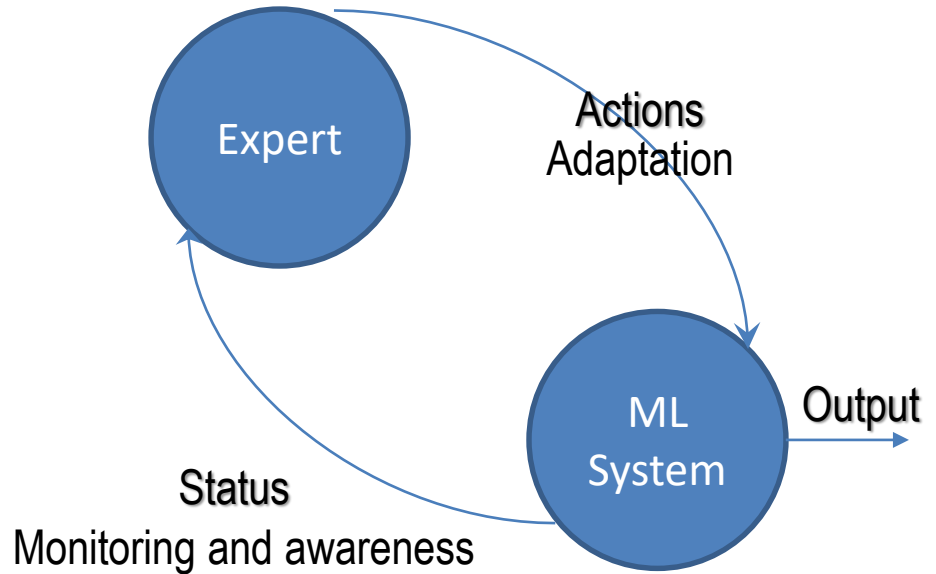


# Expert in the loop

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Challenge 1:  
Interactivity

Challenge 2:  
Feedback





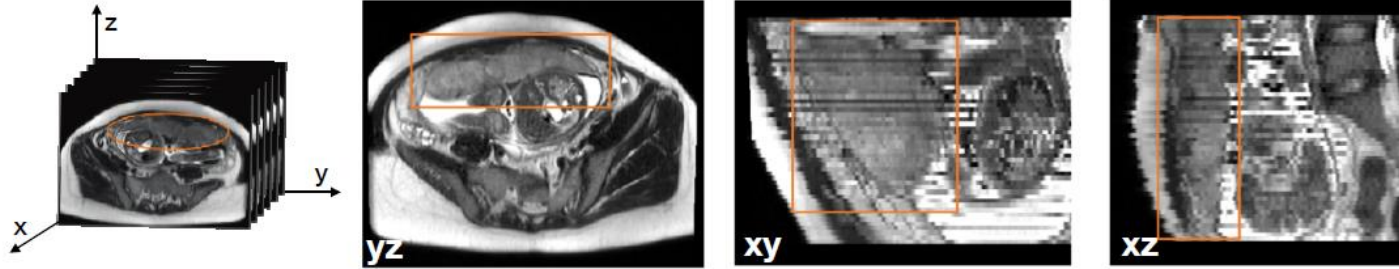
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Challenge 1:

# INTERACTIVITY TO DEAL WITH DATA

# Low quality training data

Human placenta: 3D reference and view from the 3 standard anatomical planes



adapted: [Wang et al. MICCAI 2015]

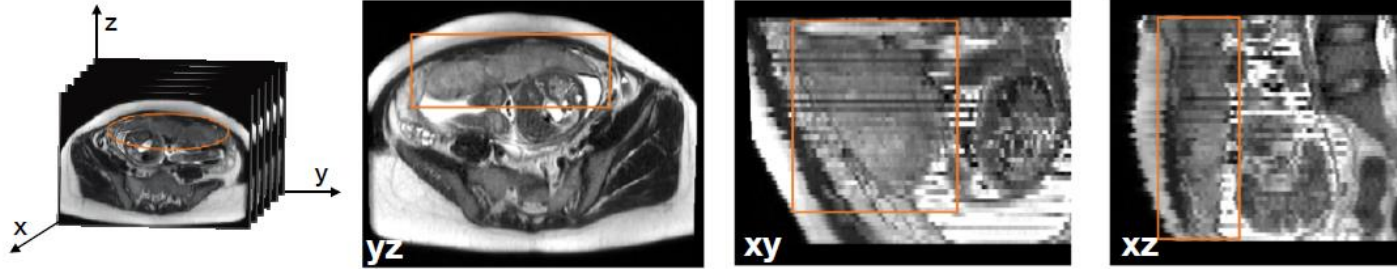
**Challenges:** Poor 3D image quality and varying locations

## State of the art

- Large number of interactions
- Constrained interactions
- Limited learning ability of the underpinning model

# Low quality training data

Human placenta: 3D reference and view from the 3 standard anatomical planes



adapted: [Wang et al. MICCAI 2015]

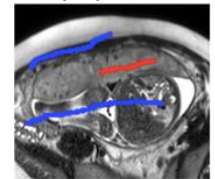
**Challenges:** Poor 3D image quality and varying locations

## State of the art

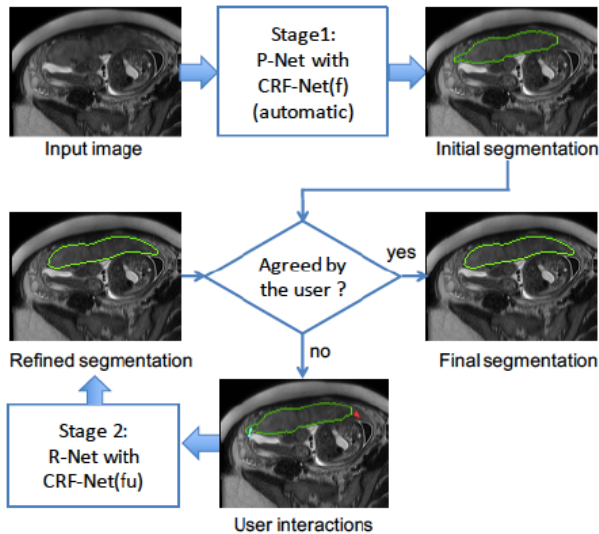
- Large number of interactions
- Constrained interactions
- Limited learning ability of the underpinning model

Minimally interactive  
Flexible  
Robust  
Works in 2D & 3D

Human placenta:  
yz plane

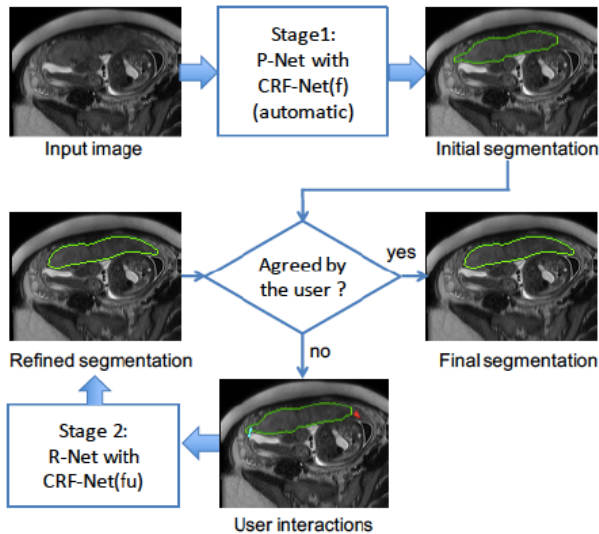


# A Deep Interactive Framework for Image Segmentation



1. INTERACTION FOR DATA AUGMENTATION
2. INTERACTION TO DEFINE A PRIOR FOR SMOOTHER RESULTS

# A Deep Interactive Framework for Image Segmentation



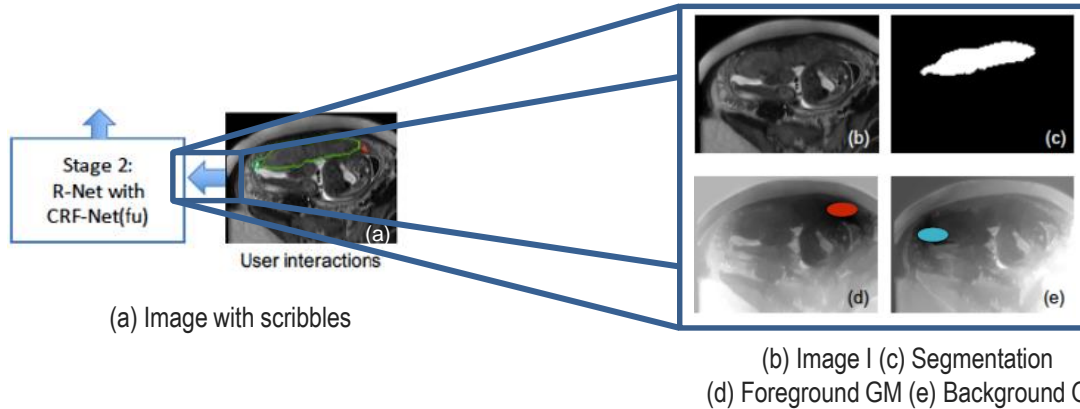
## 1. INTERACTION FOR DATA AUGMENTATION

The original image  $I$  and the initial segmentation are concatenated with the geodesic distance maps and used as input of the refinement net (R-Net).

# A Deep Interactive Framework for Image Segmentation

## 1. INTERACTION FOR DATA AUGMENTATION

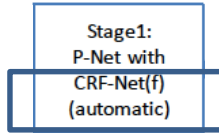
The original image  $\mathbf{I}$  and the initial segmentation are concatenated with the geodesic distance maps and used as input of the refinement net (R-Net).



$$G(i, \mathcal{S}, \mathbf{I}) = \min_{j \in \mathcal{S}} D_{geo}(i, j, \mathbf{I})$$

$$D_{geo}(i, j, \mathbf{I}) = \min_{p \in \mathcal{P}_{i,j}} \int_0^1 \|\nabla \mathbf{I}(p(s)) \cdot \mathbf{u}(s)\| ds$$

# A Deep Interactive Framework for Image Segmentation



## 2. INTERACTION TO DEFINE A PRIOR FOR SMOOTHER RESULTS

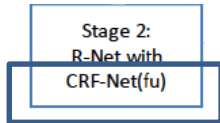
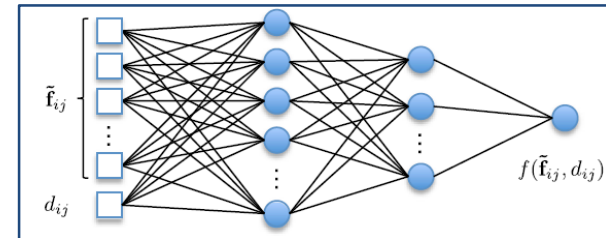
Trainable conditional random field (CRF) using freeform functions as pairwise potentials

$$E(\mathbf{x}) = \sum_i \psi_u(x_i) + \sum_{(i,j) \in \mathcal{N}} \psi_p(x_i, x_j)$$

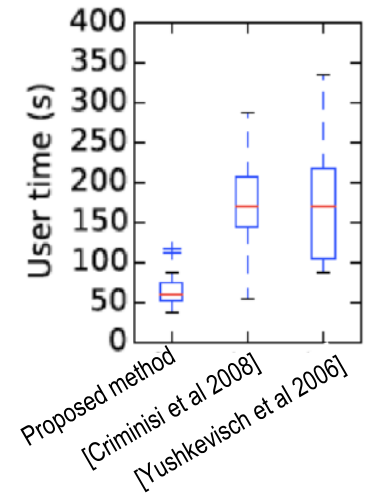
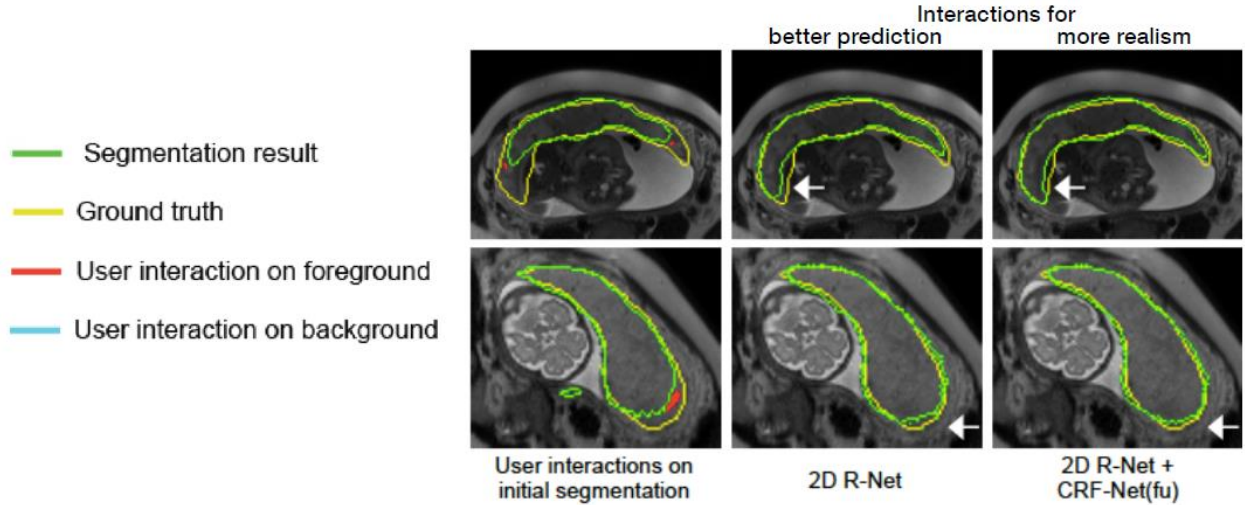
Scores from P- or R-Net

Mean-field approximation  $Q$  to infer the CRF  $\psi_p$

$$Q_i(x_i | \mathbf{I}) = \begin{cases} 1 & \text{if } i \in \mathcal{S}_{fb} \text{ and } x_i = s_i \\ 0 & \text{if } i \in \mathcal{S}_{fb} \text{ and } x_i \neq s_i \\ \frac{1}{Z_i} e^{-E(x_i)} & \text{otherwise,} \end{cases}$$



# A Deep Interactive Framework for Image Segmentation

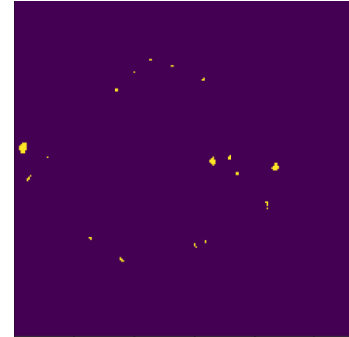
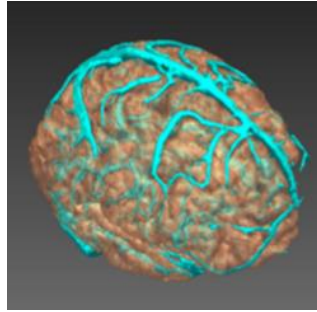
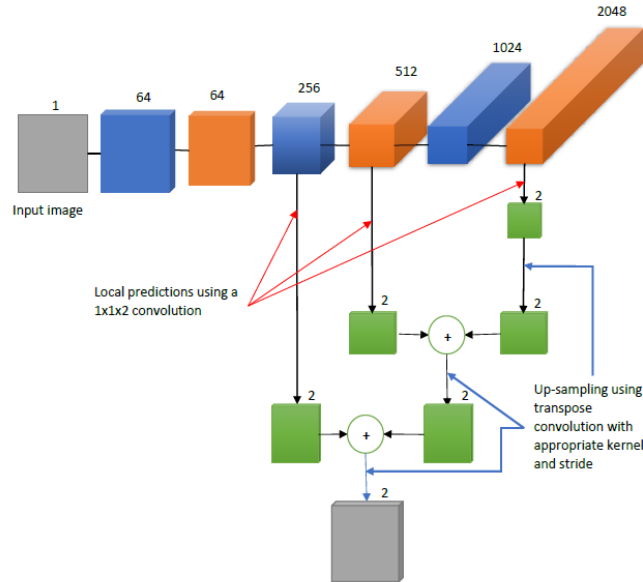




# Currently: Deal with small objects



P. Mathur



- Understand the effects of “bad” interactions

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Challenge 2:

# FEEDBACK

# Hidden Technical Debt of ML Systems

Sculley et al. NeurIPS 2015

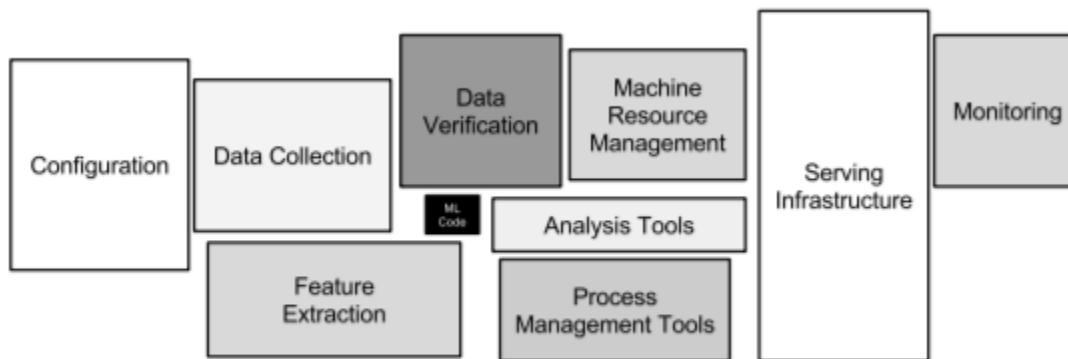


Figure 1: Only a small fraction of real-world ML systems is composed of the ML code, as shown by the small black box in the middle. The required surrounding infrastructure is vast and complex.

# Hidden Technical Debt of ML Systems

Sculley et al. NeurIPS 2015

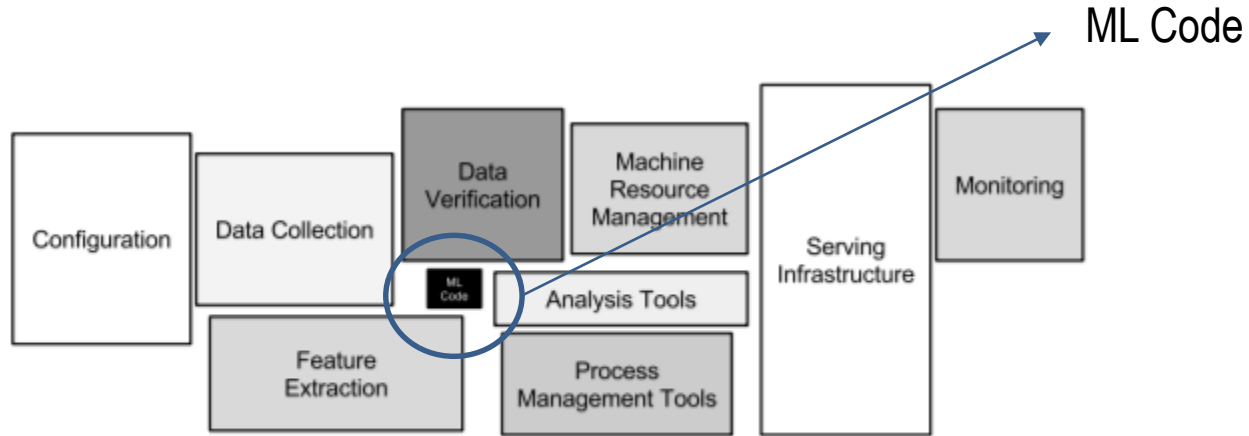


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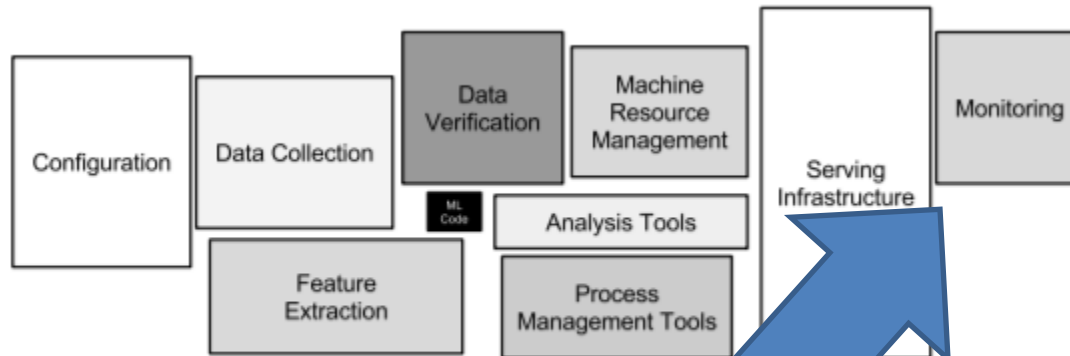
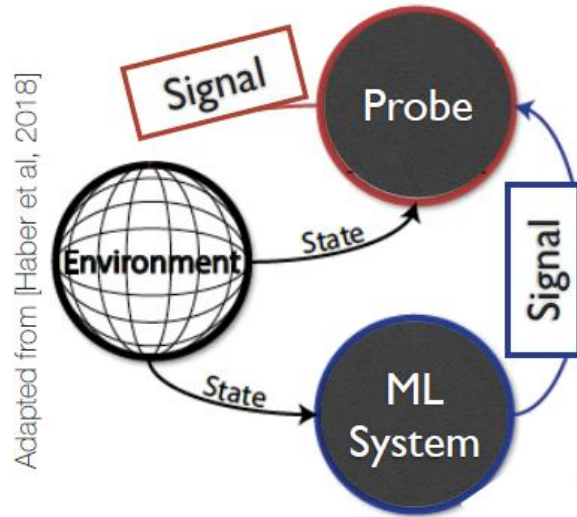


Figure 1: Only a small fraction of real-world ML systems is visible to the user, as shown by the small black box in the middle. The required surrounding infrastructure is vast and complex.

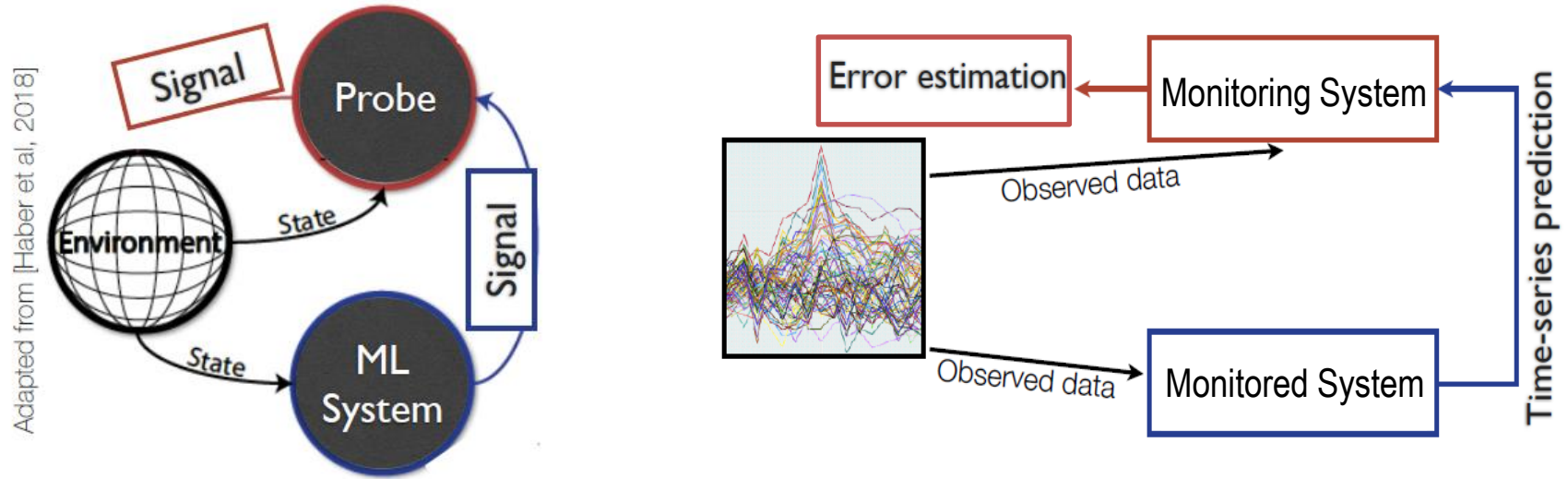
**Our idea:**

ML Systems to monitor ML Systems

# Model monitoring: Probe principle



# Model monitoring: Probe principle



**Hypothesis:** We can train a model to monitor the performance of other models over time

# Model monitoring: Empirical study

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## Materials

- Data: 23.4K time series from the M4 benchmark
- Monitoring models: LSTM, CNN, Bayesian CNN, GP
- Monitored models: 10 different methods



# Model monitoring: Empirical study

## Materials

- Data: 23.4K time series from the M4 benchmark
- Monitoring models: LSTM, CNN, Bayesian CNN, GP
- Monitored models: 10 different methods

## Method

- Measure the capacity of the monitoring models to estimate the forecast prediction error of the monitored models

$$sMAPE = \frac{1}{h} \sum_{t=1}^h 2 \frac{|y_t - \hat{y}_t|}{|y_t| + |\hat{y}_t|}$$

# Results: Monitoring

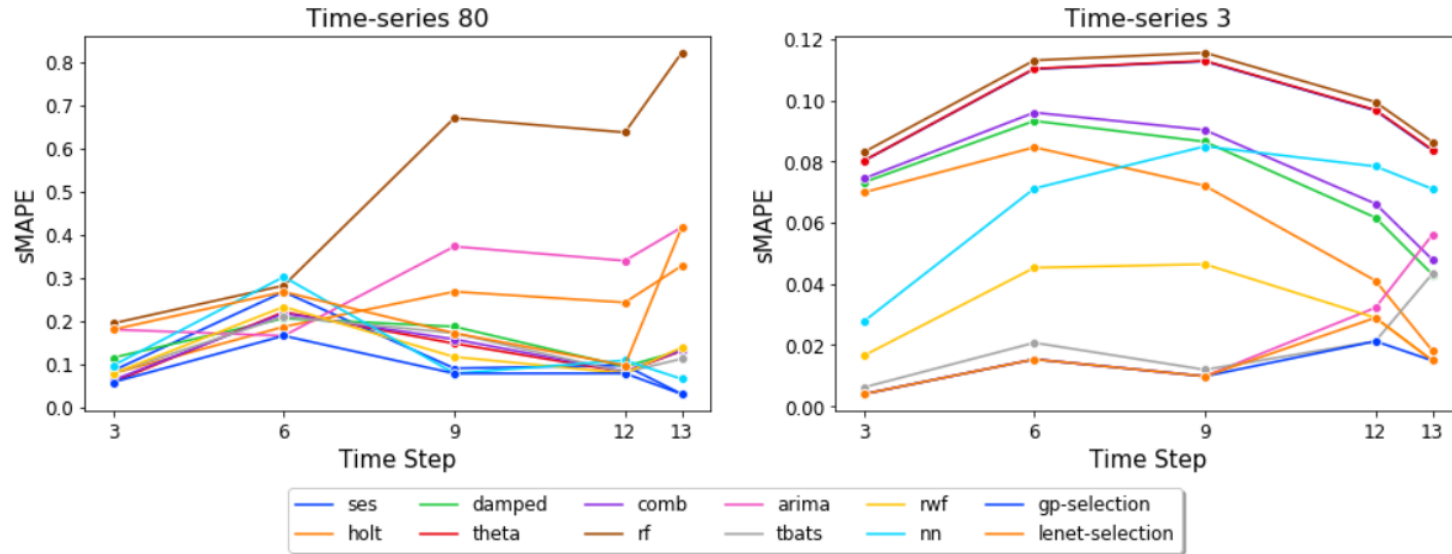
	Ground Truth		Monitoring models						Baseline	
			LSTM		Bayes-LeNet		GPs			
YEARLY - $h = 6$										
	<i>model</i>	<i>sMAPE</i>	<i>monitored model</i>	<i>sMAPE</i>	<i>monitored model</i>	<i>sMAPE</i>	<i>monitored model</i>	<i>sMAPE</i>	<i>model</i>	<i>sMAPE</i>
1	comb	0.166 (0.196)	damped	0.132 (0.076)	comb	<u>0.144</u> (0.056)	comb	0.153 (0.218)	rf	0.225 (0.269)
2	damped	0.167 (0.31)	comb	0.133 (0.094)	theta	<u>0.146</u> (0.058)	damped	0.155 (0.237)	damped	0.368 (0.310)
3	theta	0.169 (0.183)	theta	0.136 (0.072)	damped	<u>0.149</u> (0.054)	theta	<u>0.159</u> (0.230)	holt	0.370 (0.322)
4	holt	0.176 (0.225)	holt	0.139 (0.125)	holt	0.156 (0.126)	holt	<u>0.163</u> (0.273)	comb	0.385 (0.313)
5	ses	0.191 (0.182)	ses	0.167 (0.076)	ses	0.175 (0.067)	ses	0.184 (0.214)	theta	0.406 (0.320)
6	rf	0.221 (0.241)	rf	0.208 (0.156)	rf	0.212 (0.098)	rf	0.210 (0.266)	ses	0.437 (0.324)

# Results: Monitoring

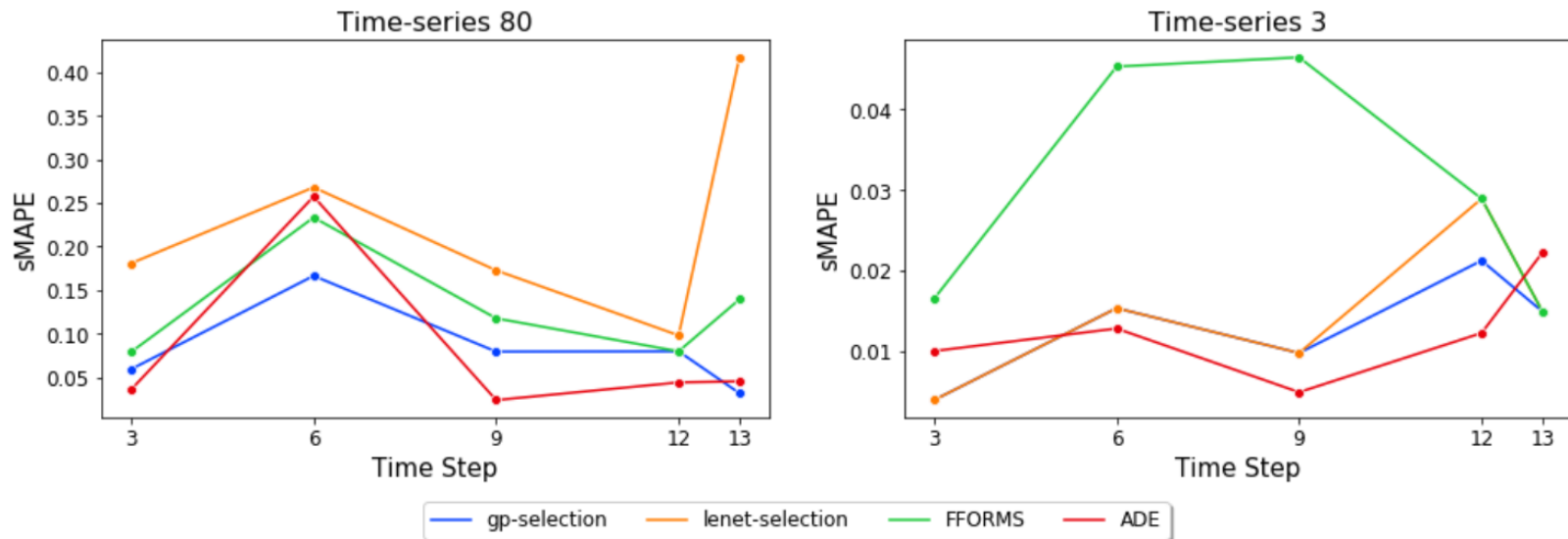
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- Further direction: Can we use it for model selection?

# Results: Model Selection



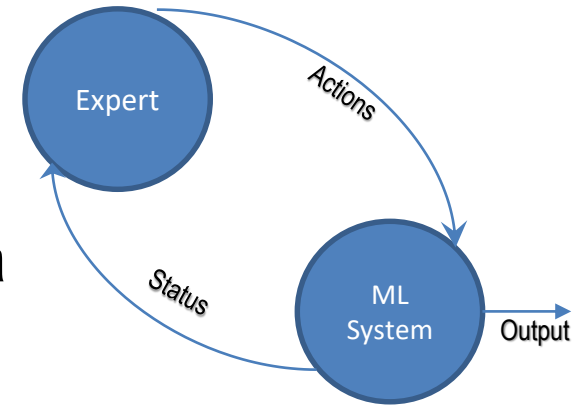
# Error monitoring vs meta-learning



- Competitive results using simpler “base” learners

# Summary

- Interactive ML is a promising way to achieve robustness and reliability by keeping experts involved and informed
- Demonstrations in two aspects:
  - Efficient user input to deal with training data
  - System feedback to alert the expert



# Acknowledgments

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Dr. G. Wang

## GOSH

Dr. P.A. Patel, MD



Amadeus

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**THANK YOU**