

CAR 2 CAR COM/ARCH

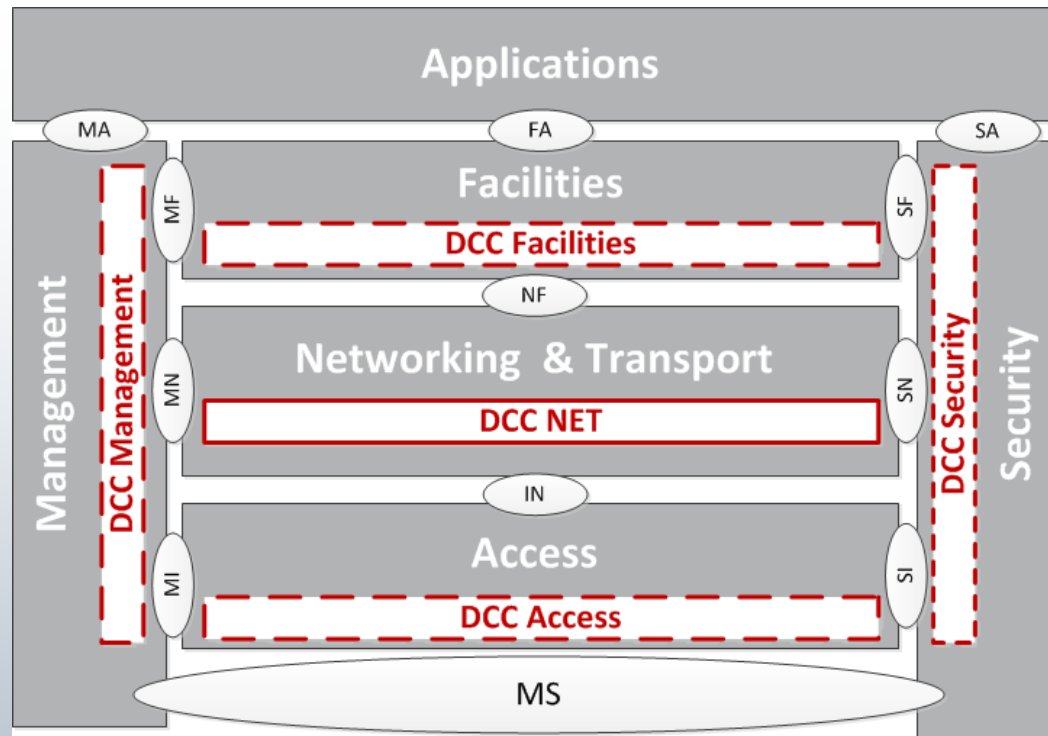
Facilities DCC

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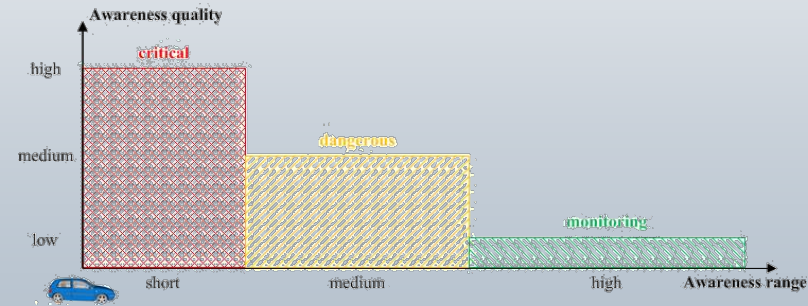
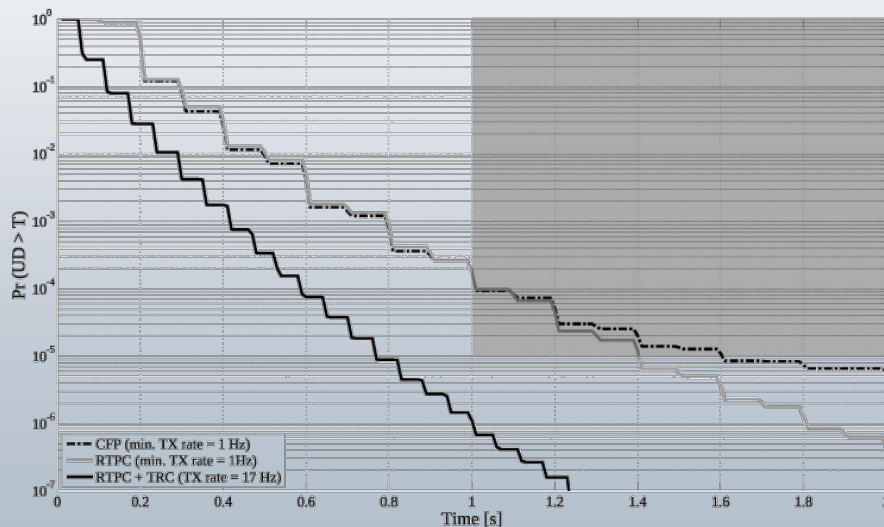
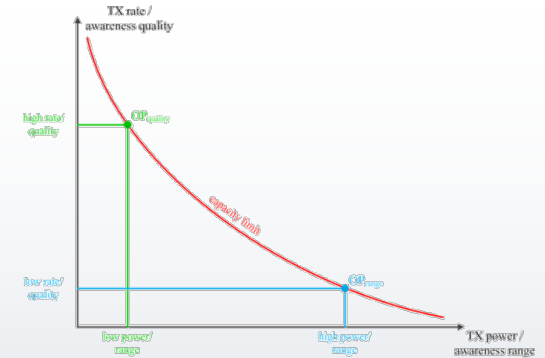
DCC Architecture at ETSI

- The Wireless Vehicular Radio Channel has limited resource
 - WiFi is only best effort
 - In Ad-hoc (OCB): requires coordinated access
- DCC controls the load with various mechanisms
 - Adjust Tx Rate – DCC FAC
 - Adjust Tx Power – DCC NET
 - Adjust Modulation (MCS) – DCC FAC
 - Adjust Sensing Threshold – DCC ACC
 - Offloading on different channels – DCC MGMT



DCC Architecture at ETSI

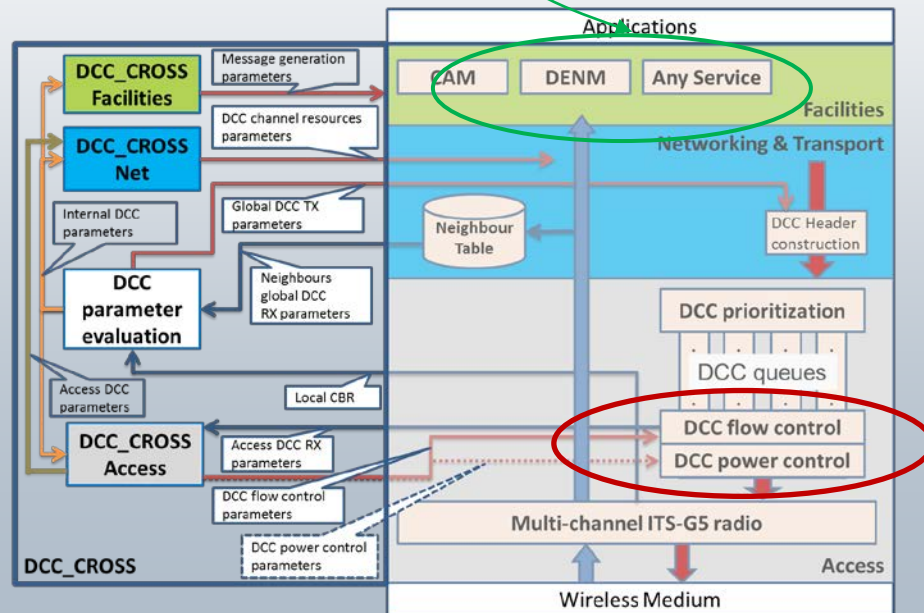
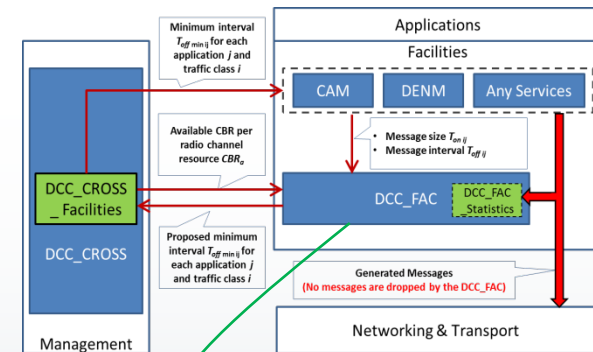
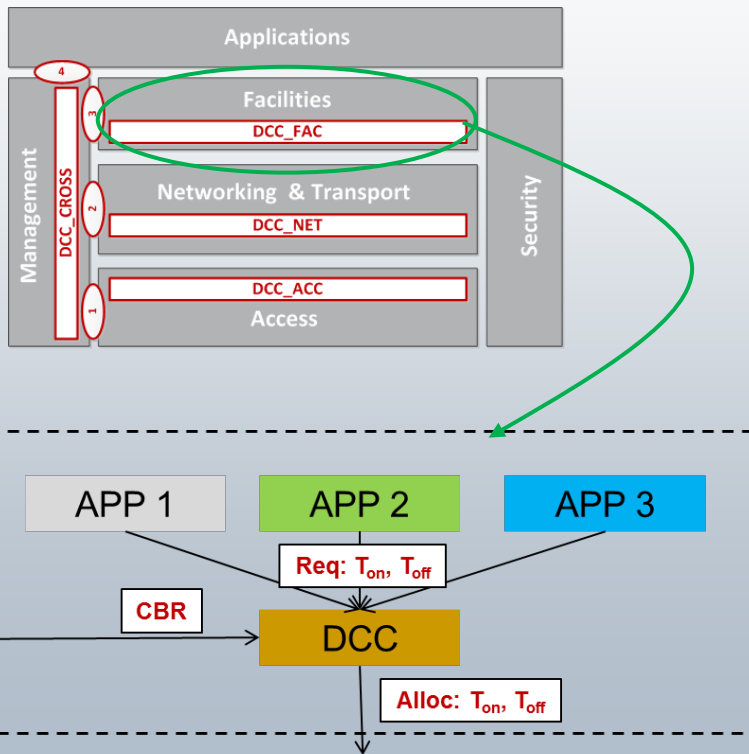
- Strategy: Decentralized Congestion Control
 - Adjust Tx parameters to maintain the channel load in an operational limit
 - Based on cooperation between vehicles
 - Mostly adaptation of Tx power and Tx Rate (flow control)



Bernhard Kloiber, Jérôme Härri, Thomas Strang, Stefan Sand, Cristina Rico García, "Random Transmit Power Control for DSRC and its Application to Cooperative Safety", IEEE Transaction of Dependable and Secured Communication, 2015

Facilities DCC Architecture

- Facilities-layer DCC – TS 103 141
 - Objective: provide fair 'channel access time' to all message
 - Potentially irrespective to the technology



Facilities DCC Model

- For each Application j and Traffic Class i
 - Estimate the average message size $\overline{T_{on\ ij}}$ and message interval $\overline{T_{off\ ij}}$
 - Estimate the average Channel Resource Estimation:
 - $\overline{CRE_{ij}} = \frac{\overline{T_{on\ ij}}}{\overline{T_{on\ ij} + \overline{T_{off\ ij}}}$
- Calculate the total Channel Resource (CR) for all applications using a TC i
 - $CR_i = \sum_j \overline{CRE_{ij}}$
- Set the Available Channel Resources
 - ACR_0 for traffic class TC_0 to CBR_a
 - ACR_i for traffic class TC_i to $\max(0, ACR_0 - CR_{(i-1)})$.
- Divide channel resources ACR_i between the application j and traffic class i
 - $ACR_{ij} = \frac{\overline{CRE_{ij}}}{CR_i} \times ACR_i$
- Define the minimum T_{off} for application j and traffic class i :
 - $T_{off\ min\ ij} = \overline{T_{on\ ij}} \times \frac{1 - ACR_{ij}}{ACR_{ij}}$

Facilities DCC – Performance Evaluation

- Facilities-layer DCC Baseline

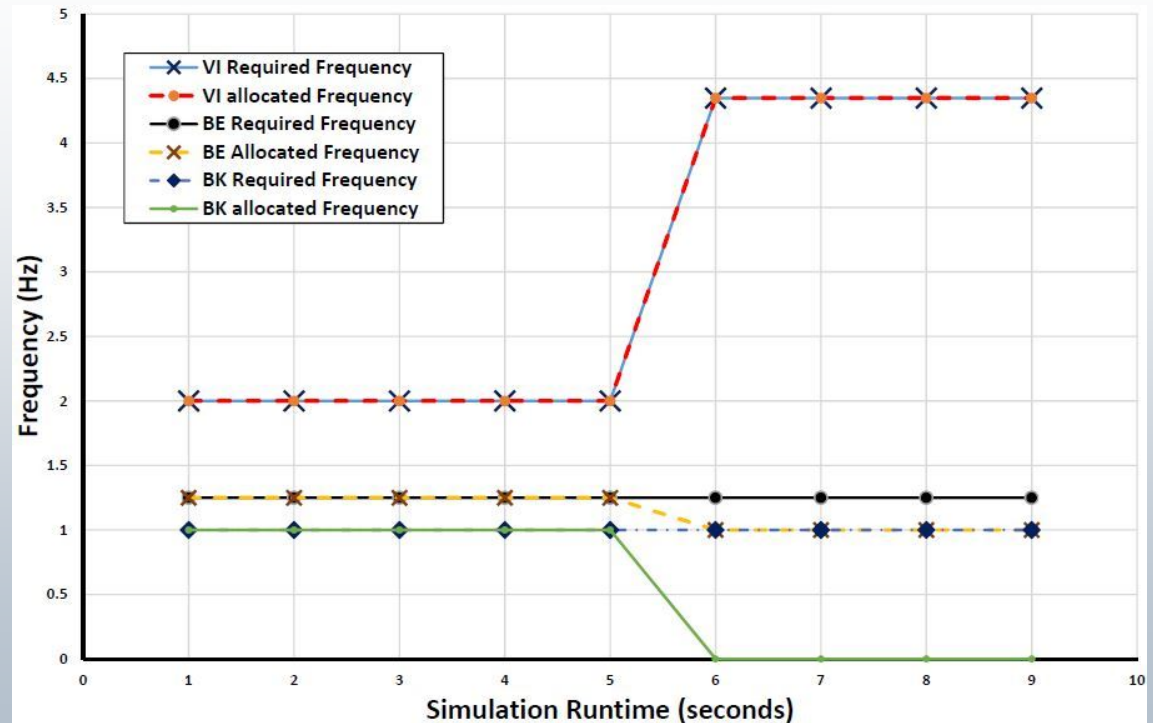
- Simulator:

- iTETRIS-ns3.20
- C-ITS/Geonet stack
- ETSI & CAR2CAR DCC

- $T_{on} = 1ms$

- Tx Rate Request:

- AC-VI – 2Hz
- AC-BE – 1.25 Hz
- AC-BK – 1Hz



Facilities DCC – Performance Evaluation

- Facilities-layer DCC – Impact of the Gatekeeper (CAR2CAR)

- Simulator:

- iTETRIS-ns3.20
- C-ITS/Geonet stack
- ETSI & CAR2CAR DCC

- CPM – 5 Hz 900 byte

- CAM – 5Hz 300 byte

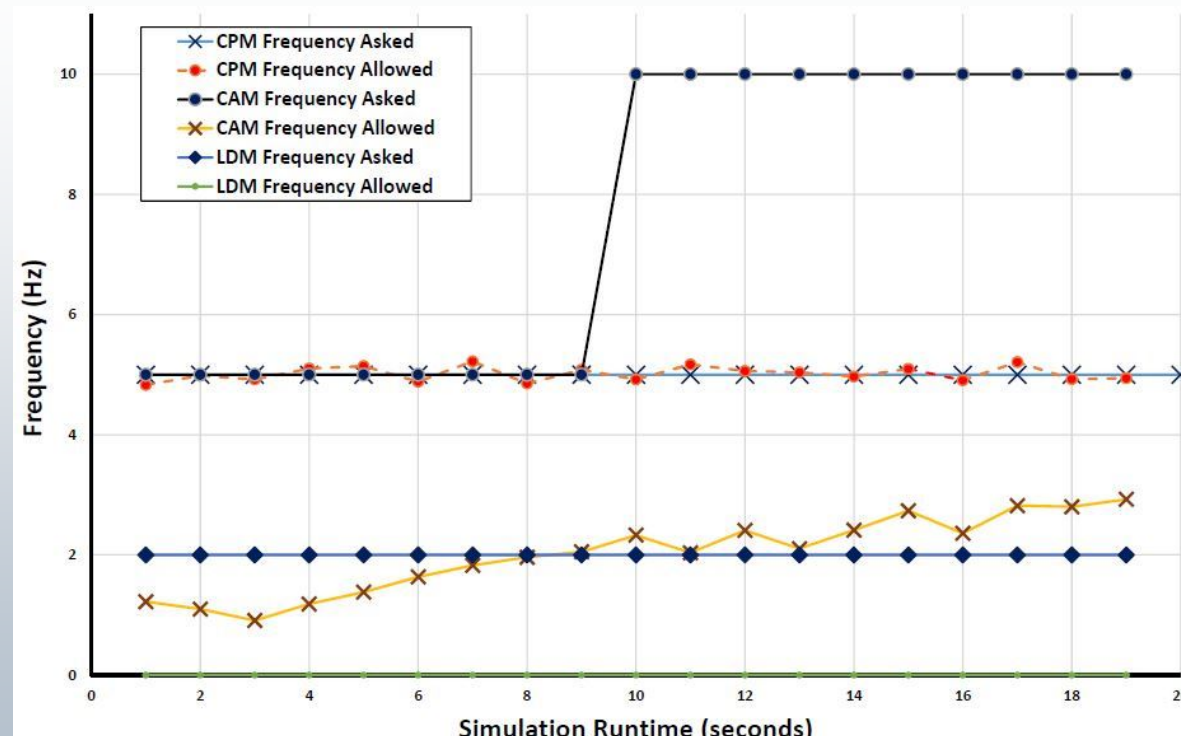
- LDM – 2 Hz 1kByte

- CAM Tx Rate not reached

- Only 1-2Hz instead of 10Hz

- DCC state between Active 1 and Active 2

- **Average CL: 26%**



Facilities DCC – Performance Evaluation

- Facilities-layer DCC – No Gatekeeper

- Simulator:

- iTETRIS-ns3.20
- C-ITS/Geonet stack
- ETSI & CAR2CAR DCC

- CPM – 5 Hz 900 byte

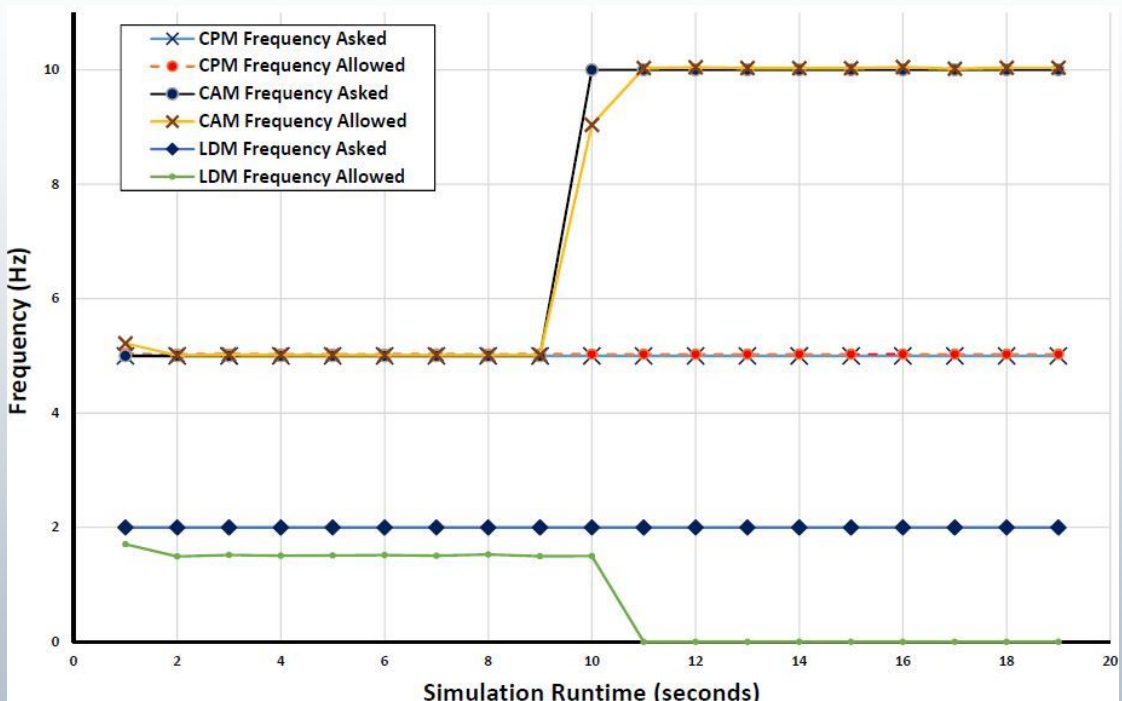
- CAM – 5Hz 300 byte

- LDM – 2 Hz 1kByte

- CAM Rate increase to 10Hz

- No LDM drop

- **Average CL: 57 %**



Facilities DCC – Discussions

- Facilities-layer DCC is required to regulate traffic for multiple messages and applications
 - Critical for DAY 2 C-ITS
- Facilities-layer DCC needs to be integrated with the DCC_ACC
 - Gatekeeper is counter-productive
 - Best strategy: remove gatekeeper and do traffic flow at Facilities
- Facilities DCC capable to allocate resources for periodic traffic (semi-persistent scheduler)
 - One-shot or event-based allocation is more challenging
 - Might require a mix between semi-persistent and non-persistent schedulers
- Facilities DCC requires application and TC requirements. It is neither attached to a channel nor to a technology:
 - Multi-Channel DCC
 - Multi-Technology DCC
- Next Steps:
 - Evaluate the integration between a DCC Facilities and the CAR 2 CAR DCC mechanisms
 - Develop an adaptive mechanism that would guarantee minimum resource between all TC and applications

BACKUP SLIDES

Facilities DCC – Model

TC_i	ACR_i (ACR_{ij})	$T_{off\ ij}$	CR_i ($\overline{CRE_{ij}}$)	$T_{off\ min\ ij}$
TC_1	0.005	0.499s	0.002	0.199s
TC_2	0.003	0.799s	0.00125	0.332s
TC_3	0.00175	0.999s	0.001	0.570s

Example of Sufficient Channel Resources ($CBR_a = 0.005, T_{on\ ij} = 0.001s$)

TC_i	ACR_i (ACR_{ij})	$T_{off\ ij}$	CR_i ($\overline{CRE_{ij}}$)	$T_{off\ min\ ij}$
TC_1	0.005	0.299s	0.004	0.199s
TC_2	0.001	0.799s	0.00125	0.999s
TC_3	0	0.999s	0.001	∞

Example of Insufficient Channel Resources , TC_2 CR 0.004 ($CBR_a = 0.005, T_{on\ ij} = 0.001s$)

Source – ETSI TS 103 141