



# *Learning from the Sky: Autonomous Flying access Networks for Beyond 5G*

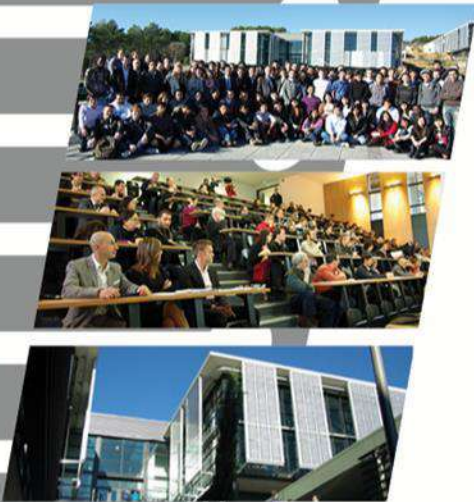
*David Gesbert (EURECOM, France)*

**Keynote Speech**

**European Wireless Conference, May 2018, Catania**

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*Rajeev Gangula@EURECOM, U. Mitra@USC*



# Why flying access networks?

- **Drone-as-a-relay, Drone-as-a-base station** ( $\neq$  Drone-as-a-terminal)
- **Flexibly** adapts to time-varying **channel conditions and traffic patterns**
- **Maintains good connectivity to both infrastructure and ground users**

## DaaR



Hot-spots, sport events, flashcrowds

## DaaR



Range extension  
Disaster recovery

## DaaB



IoT data harvesting, smart city, agriculture, caching

# Yet.. **no** lack of issues 😊

- **Regulatory**
  - Safety (for autonomous flight), privacy
- **Operational**
  - Max payload weight, battery autonomy, density of UAVs
- **Robotics**
  - Navigation control
  - Packaging (esp. micro-drone)
- **RF design**
  - antenna design, RF coupling issues
- **Networking**
  - Handover
  - Intermittent connectivity
  - *interference issues*
- ***UAV (self-)Placement***



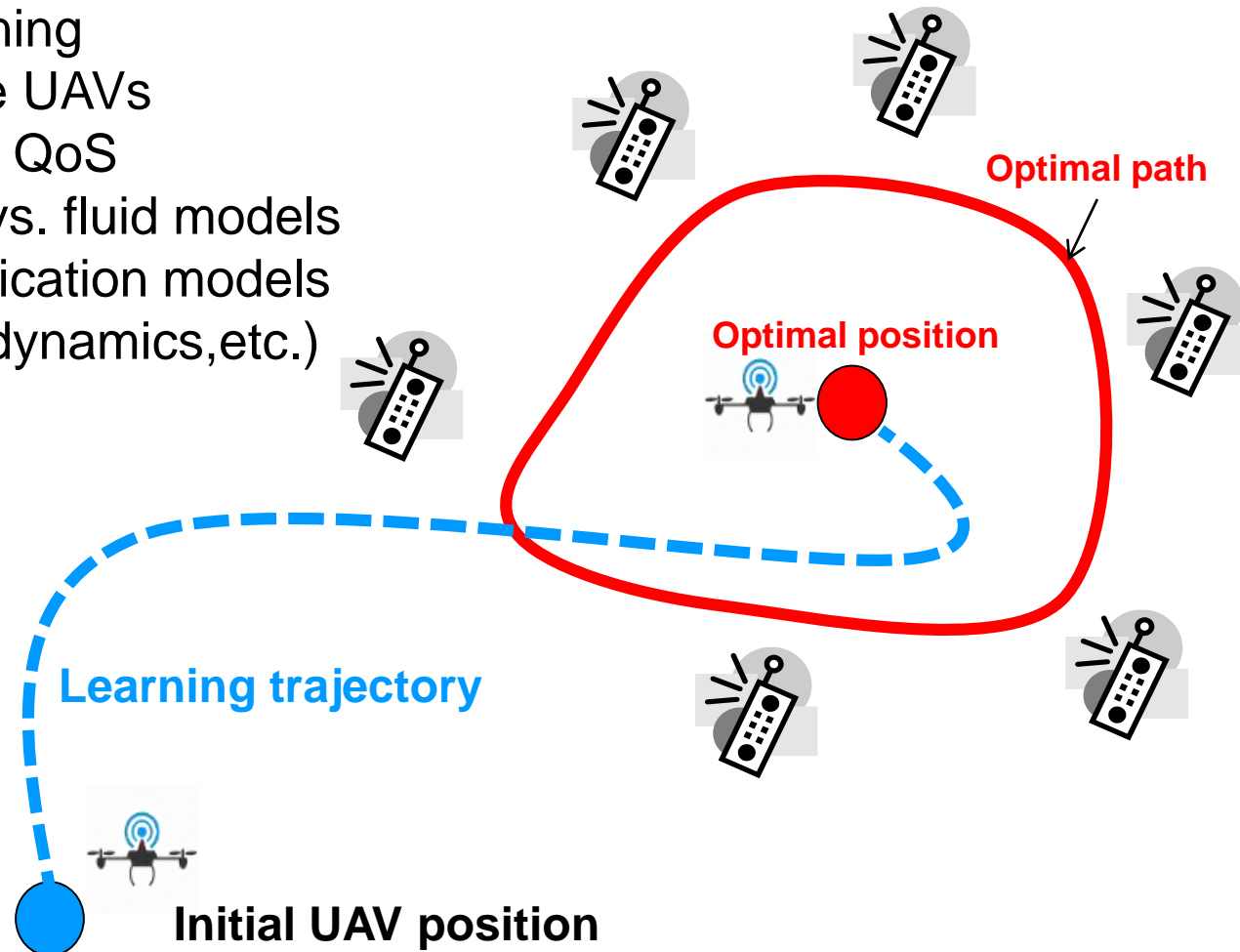
# Outline

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- **Introduction to placement problems**
- Channel prediction
- Learning maps
- Using maps for UAV placement
- Perspectives

# Placement-related problems

- Optimal position vs. path planning
- Off line vs. on line learning
- Single UAV vs. multiple UAVs
- Max throughput vs. fair QoS
- Finite user population vs. fluid models
- Mixed robotic-communication models (power usage, trajectory dynamics, etc.)



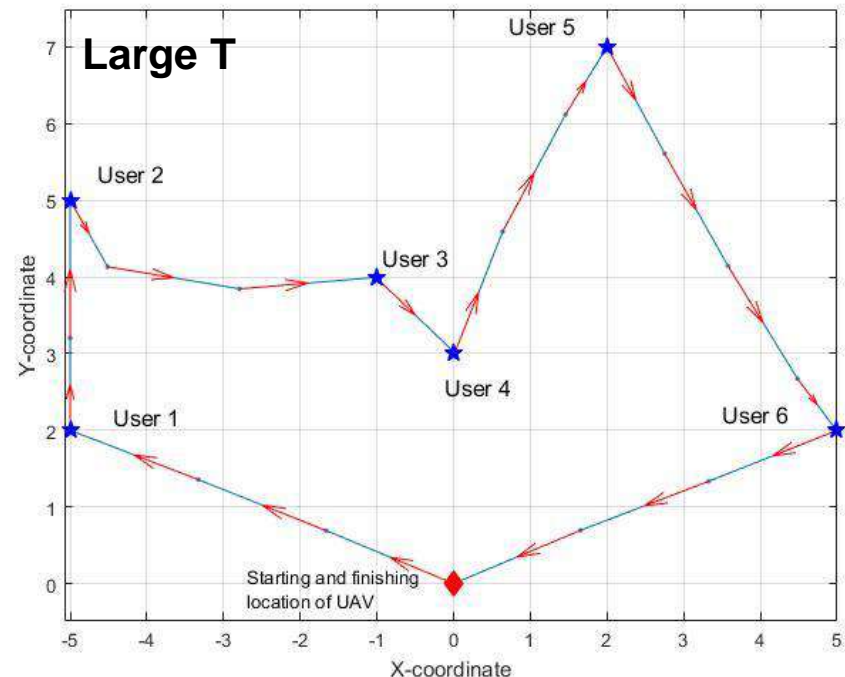
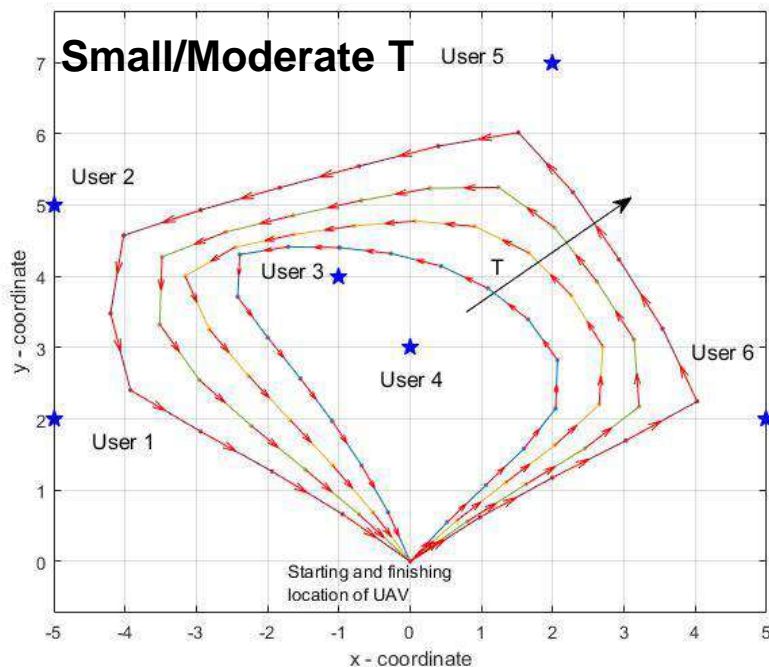


# Path planning (IoT scenario)

$$\max_{x(t), y(t)} \min \left\{ \int_{t=0}^T R_1(t) dt, \int_{t=0}^T R_2(t) dt \dots, \int_{t=0}^T R_K(t) dt \right\} \quad \text{(Max-min rate)}$$

$$\text{Subject to } \sqrt{\dot{x}(t)^2 + \dot{y}(t)^2} \leq V, t \in [0, T] \quad \text{(Velocity Constraint)}$$

$$x(0) = x_o, y(0) = y_o, x(T) = x_F, y(T) = y_F \quad \text{(Start and end location)}$$



[1] R.Gangula, D.Gesbert, et.al “Trajectory Optimization for Mobile Access Point” Accepted in Asilomar 2017.

[2] A. T. Klesh, P. T. Kabamba, and A. R. Girard, “Path planning for cooperative time-optimal information collection,” in American Control Conference, June 2008, pp. 1991–1996.

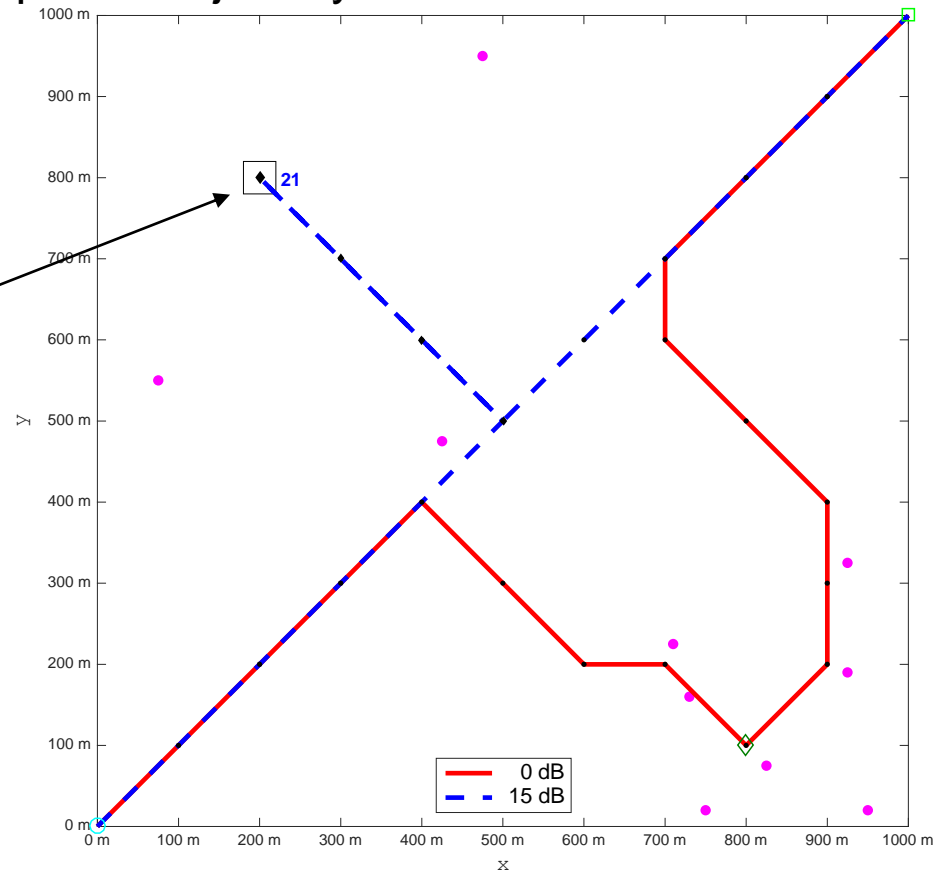
[3] Q. Wu, Y. Zeng, and R. Zhang, “Joint Trajectory and Communication Design for UAV-Enabled Multiple Access,” , Apr. 2017.

# IoT Path planning with “Landing Spots”

- Goal: mitigate the UAV autonomy problem
- Introducing concept of Landing Spot akin to bird’s restspot
- Use DP (or machine learning) to design optimal trajectory

**Example with single Landing Spot  
(easily generalizes to many)**

Landing Spot



# Outline

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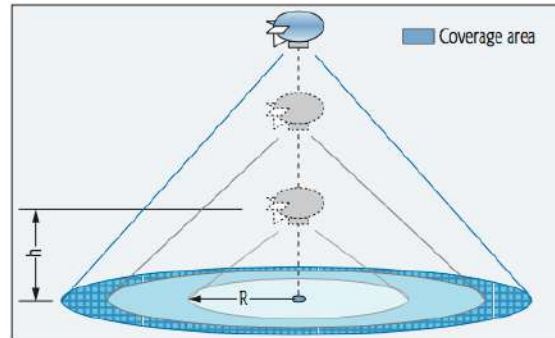
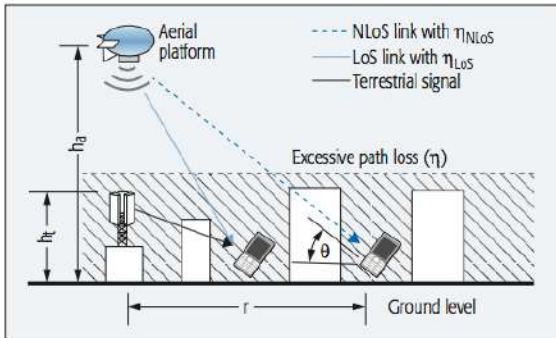
- Introduction to placement problems
- **Channel prediction**
- Learning maps
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# Channel prediction

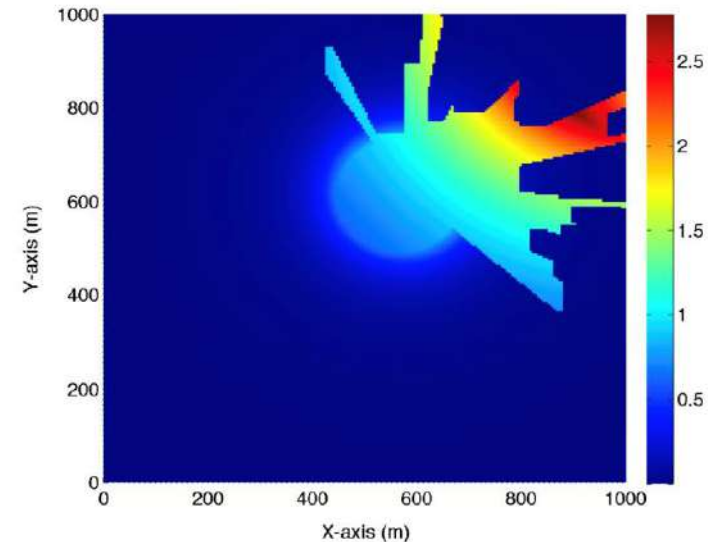
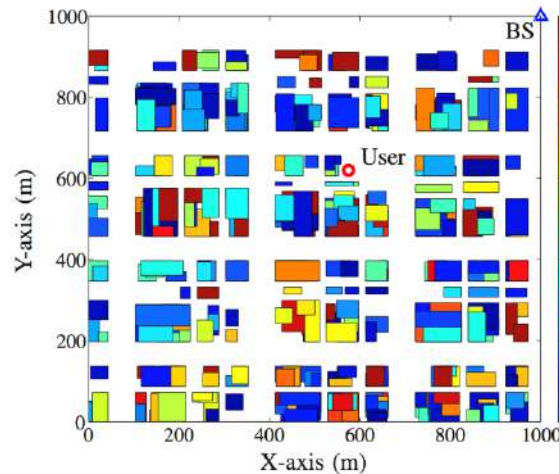
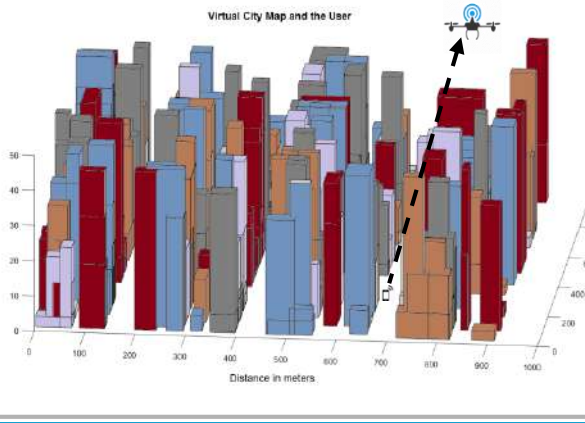
## ■ Probabilistic (LoS) prediction

➤ Ex: LoS probability model 
$$P(\text{LoS}, \theta) = \frac{1}{1 + a \exp(-b[\theta - a])}$$



[Hourani14] A. Al-Hourani, S. Kandeepan, and S. Lardner, "Optimal LAP Altitude for Maximum Coverage", *IEEE Comm. Lett.*, 2014.

## ■ Map-based prediction



# Map-based vs Probabilistic models

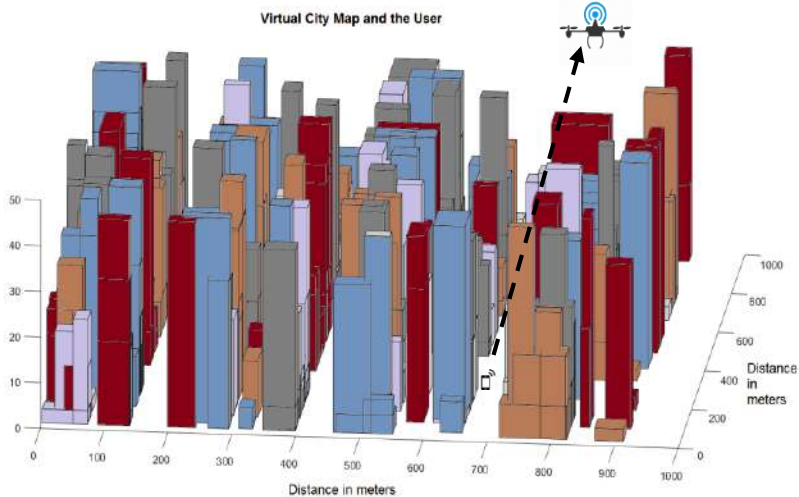
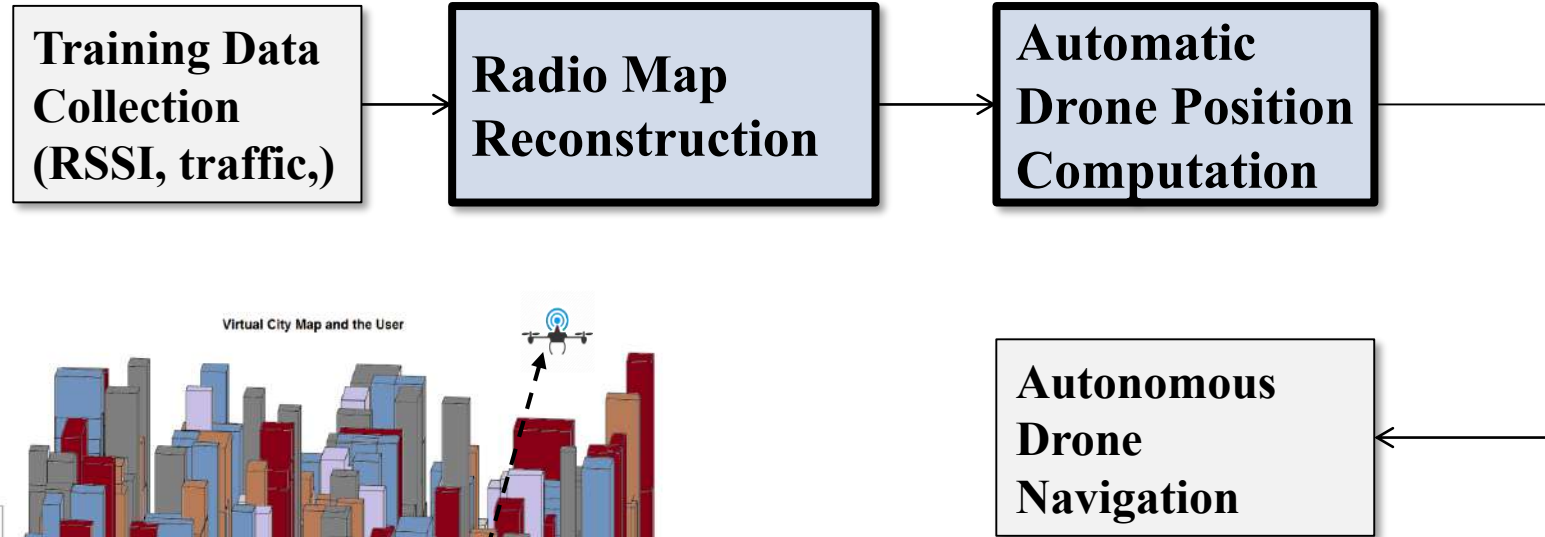
	Pros	Cons
Probabilistic [Hourani et al] [Mozaffari et al] [Zhang et al] [Verdone et al]	<ul style="list-style-type: none"><li>• Easily tractable</li><li>• Lends itself to mean performance analysis</li><li>• Altitude optimization</li></ul>	<ul style="list-style-type: none"><li>• No strict performance guarantee</li><li>• In-field implementation difficult</li></ul>
Map-based [Gesbert-Chen-Esrafilian]	<ul style="list-style-type: none"><li>• Powerful data sets (has local terrain features)</li><li>• Yields higher throughputs</li><li>• Enables in-field performance guarantee</li></ul>	<ul style="list-style-type: none"><li>• Non directly differentiable (?)</li><li>• Map non directly available (<b>needs learning</b>)</li></ul>

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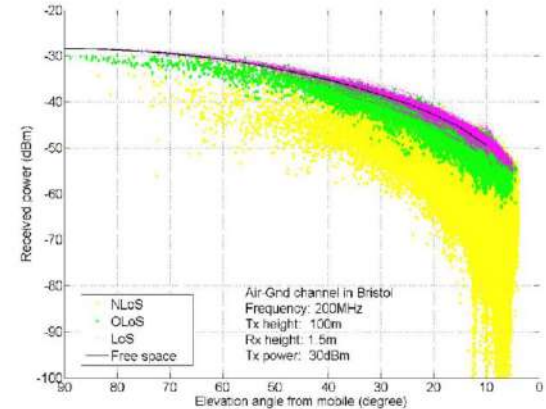
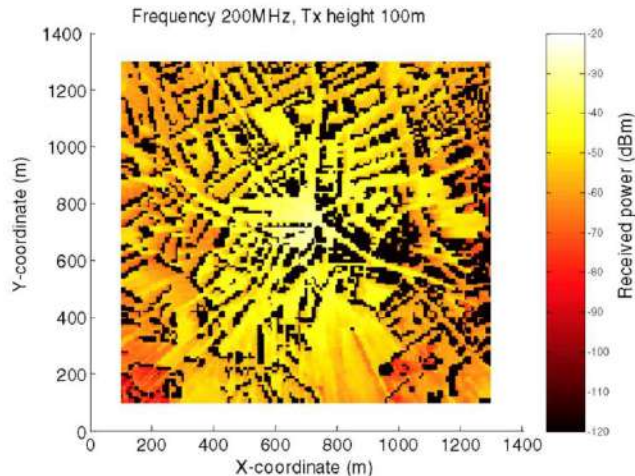
# Learning-based placement



**On-line**  
**Off-line**

# Segmented Channel model

Received power map  
UAV 100 meter above  
center of Bristol



## Proposed Model: Ray-tracing with **Segmented Approximation**

- Classical log-distance model

$$10 \log_{10} (g_U(\mathbf{x})) = 10 \log_{10}(\beta) - 10\alpha \log_{10} (\|\mathbf{x} - \mathbf{x}_U\|) + \xi$$

Shadowing (e.g., LOS/NLOS), reflection, and diffraction, etc.

- Segmented propagation model:  $K$  segments

$$g_U(\mathbf{x}) = \sum_k g_k(\mathbf{x}) \mathbb{I}\{(\mathbf{x}, \mathbf{x}_U) \in \mathcal{D}_k\}$$

$$10 \log_{10} (g_k(\mathbf{x})) = 10 \log_{10}(\beta_k) - 10\alpha_k \log_{10} (\|\mathbf{x} - \mathbf{x}_U\|)$$

$\xi_k + \tilde{\xi}_k \rightarrow$  Ignore small residual

Captured by classification to propagation segments, e.g., LOS/NLOS

# Segmented Regression Learning

- Noisy power **y measurement** on UAV position **x**  $y = \alpha_k g(\mathbf{x}) + \beta_k + \tilde{\xi}_k$
- PDF at **x**:  $p_k(\mathbf{x}, y) = \frac{1}{\sqrt{2\pi}\sigma_k} \exp \left\{ -\frac{(y - \alpha_k g(\mathbf{x}) - \beta_k)^2}{2\sigma_k^2} \right\}$
- $\mathbf{z}^{(l)} = (z_1, z_2, \dots, z_K)$  **segment-fitting** vector for training UAV point  $\mathbf{x}^{(l)}$
- Objective: Max likelihood Estimate of  $\boldsymbol{\theta} = \{\alpha_k, \beta_k, \sigma_k, \pi_k\}_{k=1}^K$

$$\begin{aligned} & \text{maximize}_{\boldsymbol{\theta}, \{\mathbf{z}^{(l)}\}} \prod_{l=1}^N p(\mathbf{x}^{(l)}, y^{(l)}, \mathbf{z}^{(l)} | \boldsymbol{\theta}) \\ & \text{subject to} \quad \sum_{k=1}^K \pi_k = 1 \end{aligned}$$

**Expectation-Maximization  
Algorithm**

# Kernel-based Radio Map Reconstruction

Given a position  $\mathbf{x}$ , find a set of points from training data set  $\{\mathbf{x}^{(m)}\}$

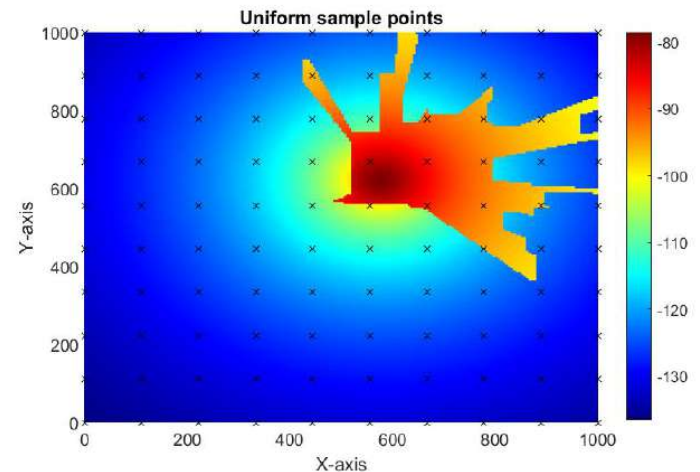
$$\mathcal{N}(\mathbf{x}) \triangleq \arg \min_{\mathcal{S} \subseteq \{1,2,\dots,N\}, |\mathcal{S}|=M} \sum_{m \in \mathcal{S}} \|\mathbf{x} - \mathbf{x}^{(m)}\|$$

Estimate segment labels through:  $\hat{\mathbf{z}}(\mathbf{x}) = \mu \sum_{m \in \mathcal{N}(\mathbf{x})} \mathcal{K}(\mathbf{x}, \mathbf{x}^{(m)}) \bar{\mathbf{z}}^{(m)}$

using the kernel function  $\mathcal{K}(\mathbf{x}, \mathbf{x}^{(m)}) = \exp \left\{ - \|\mathbf{x} - \mathbf{x}^{(m)}\|^2 / s \right\}$

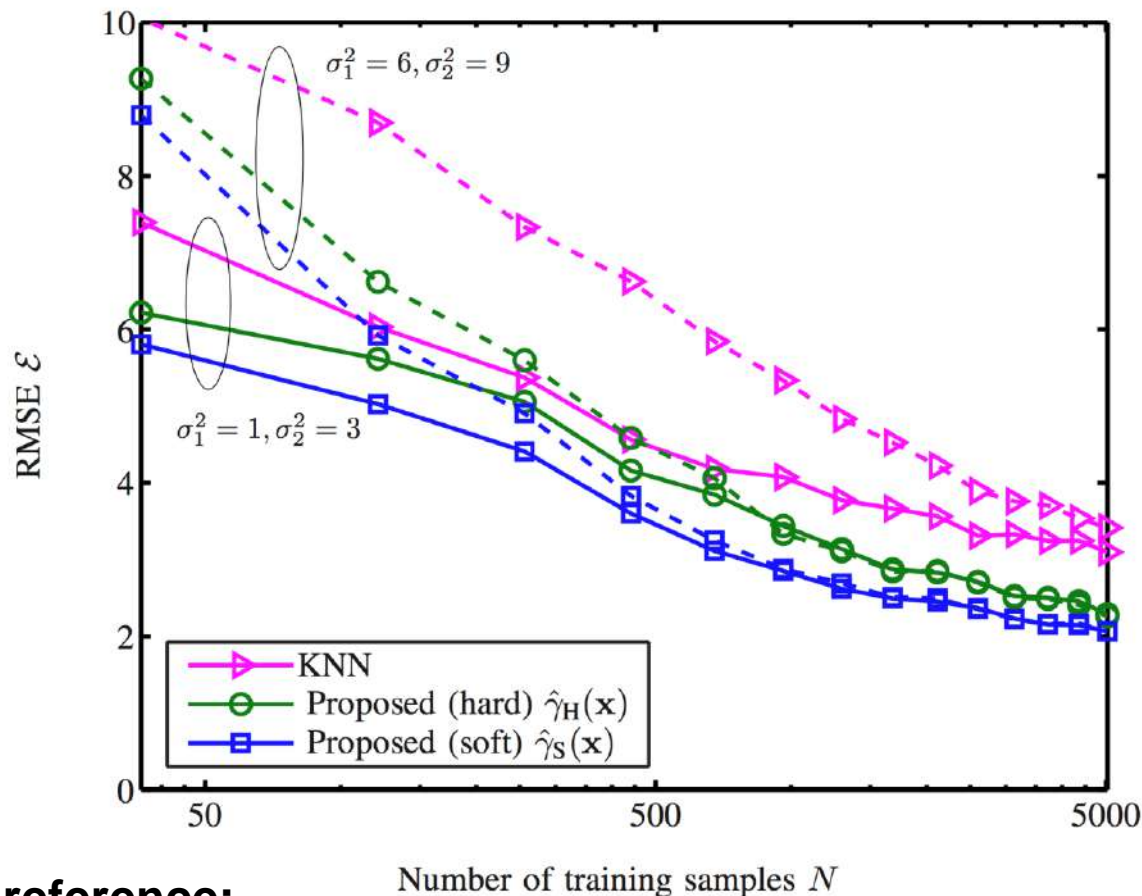
Soft SNR reconstruction

$$\hat{\gamma}_S(\mathbf{x}) = \sum_{k=1}^K (\beta_k - 10\alpha_k \log_{10} d(\mathbf{x})) \hat{z}_k(\mathbf{x})$$





# Reconstruction performance

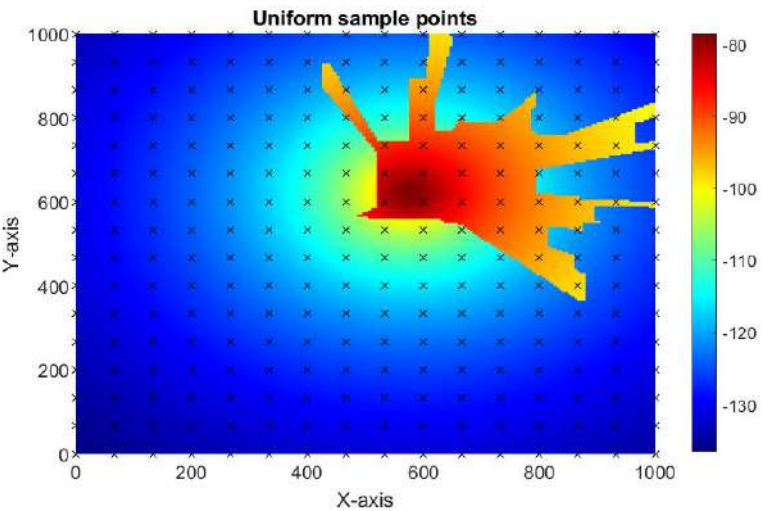


Comparison reference:

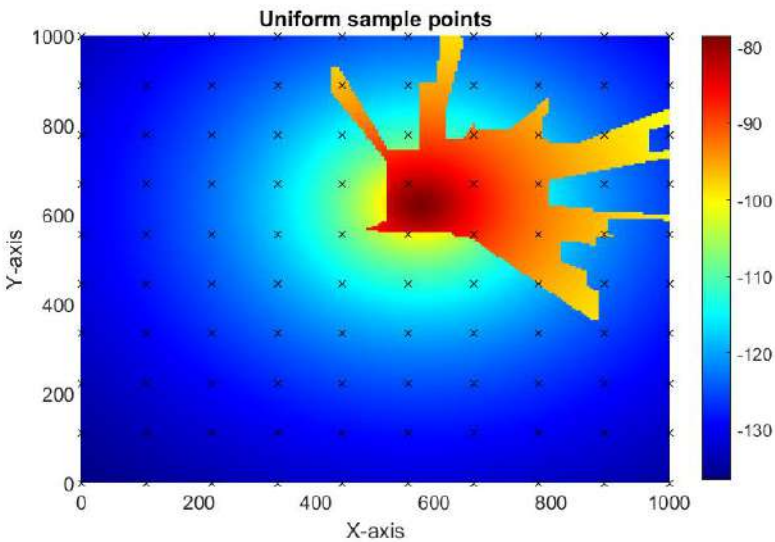
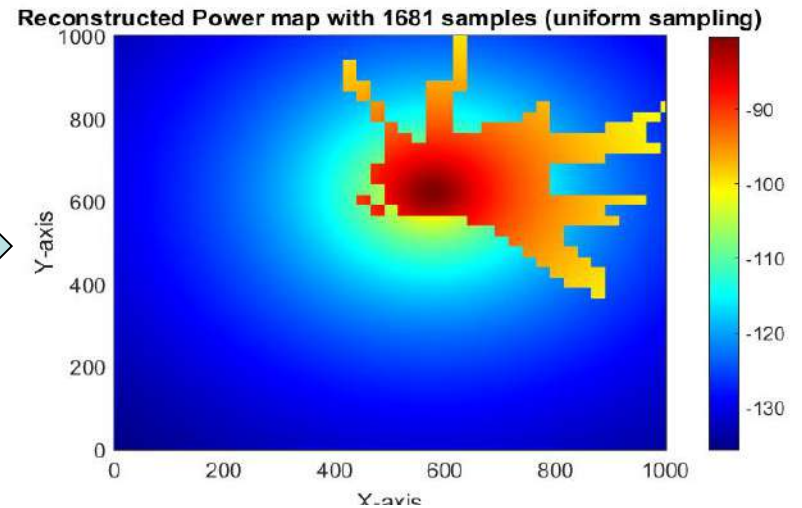
**K nearest neighbors (KNN) applied on signal power vectors (no channel model)**

$$\hat{\gamma}_{\text{KNN}}(\mathbf{x}) = \sum_{m \in \mathcal{N}(\mathbf{x})} \mathcal{K}(\mathbf{x}, \mathbf{x}^{(m)}) y^{(m)}$$

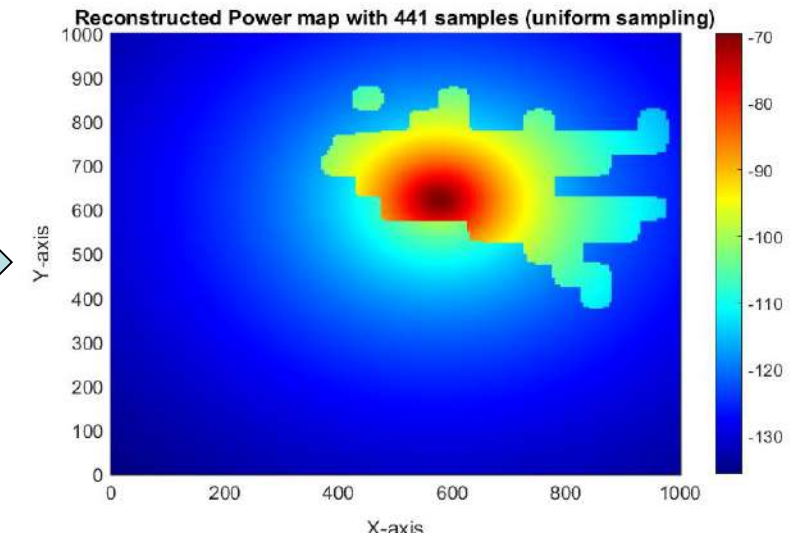
# Radio map reconstruction



Dense  
Training



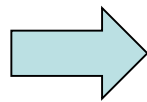
Sparse  
Training



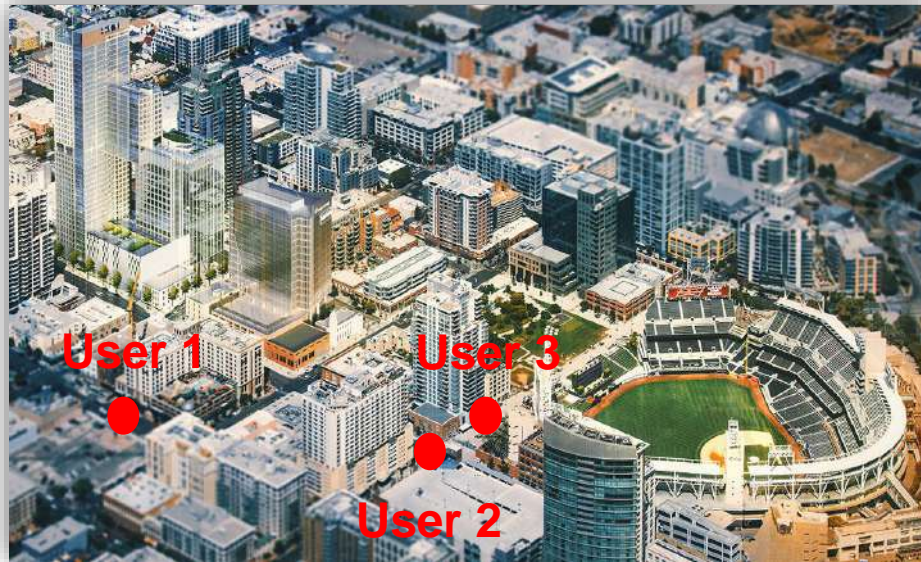
Role of 3D maps?

# Role of 3D maps in UAV-aided networks

- ✓ 3D maps reveal the **topology** which **correlates radio maps** across users
- ✓ 3D maps can be obtained “for free” as **side-product of UAV flight mission**
- ✓ 3D maps play a role to **enhance** radio map reconstruction



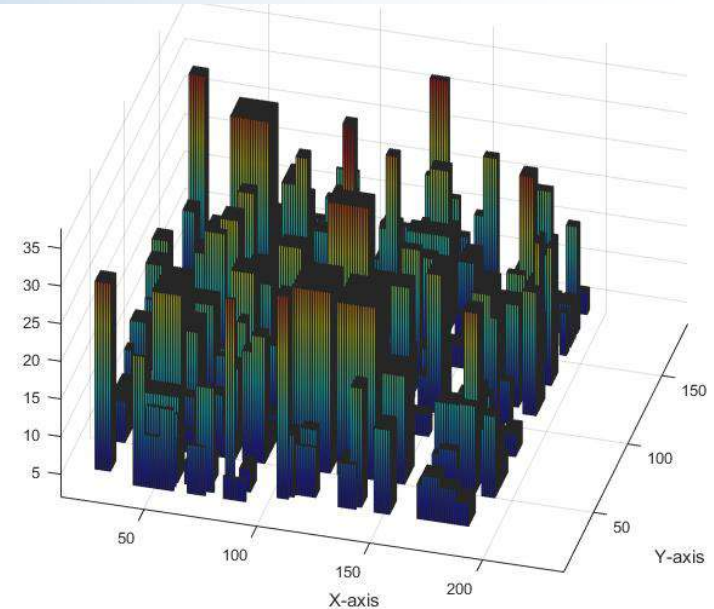
**Joint 3D and radio map reconstruction!**



# Learning the 3D map from radio measurements

## Traditional 3D city map reconstruction:

1. Camera image processing
2. Laser image processing
3. Radar processing



## Proposed concept:

- 1- Learn propagation parameters using previous EM algorithm
- 2- Soft-classify users into LoS/NLoS
- 3- Reconstruct 3D map from “radio shadow” data

Connections with

-**3D Imaging with WiFi** [Y. Mostofi et al. @ UCSB]

-**GPS based 3D imaging** [Madhow et al @ UCSB]





# 3D Building map reconstruction algorithms

City discretized over 2D grid coordinates  $\hat{G} = \{\hat{g}_1, \hat{g}_2, \dots, \hat{g}_n \mid \hat{g}_i = (x_i, y_i, \hat{z}_i)\}$

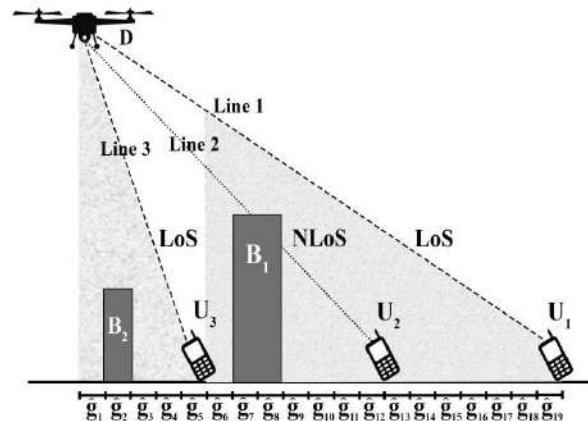
## 1. Deterministic Reconstruction using hard LoS decision

- For each LoS user  $X_U$  and UAV located at  $X_D$ , we solve for inequalities:

- $$\hat{z}_i \leq \frac{(x_i - x_D)(-z_D)}{x_U - x_D} + H_D ; \forall \hat{g}_i \in \hat{G}$$

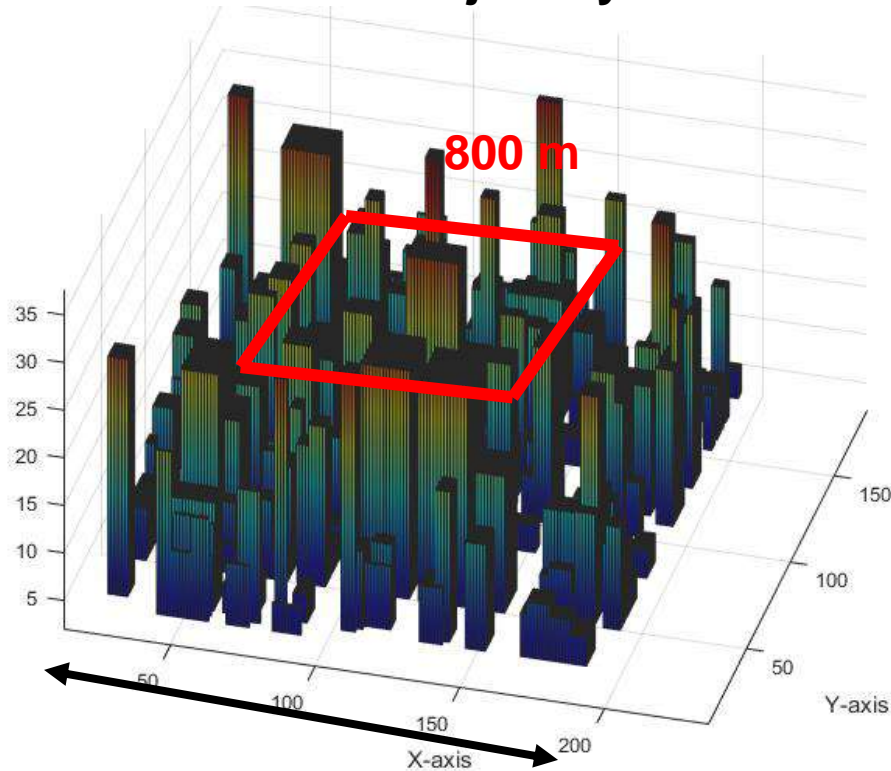
## 2. Probabilistic reconstruction using soft LoS decision

Use soft output from EM-based LoS classification algorithm  $Prob(\text{LoS})$

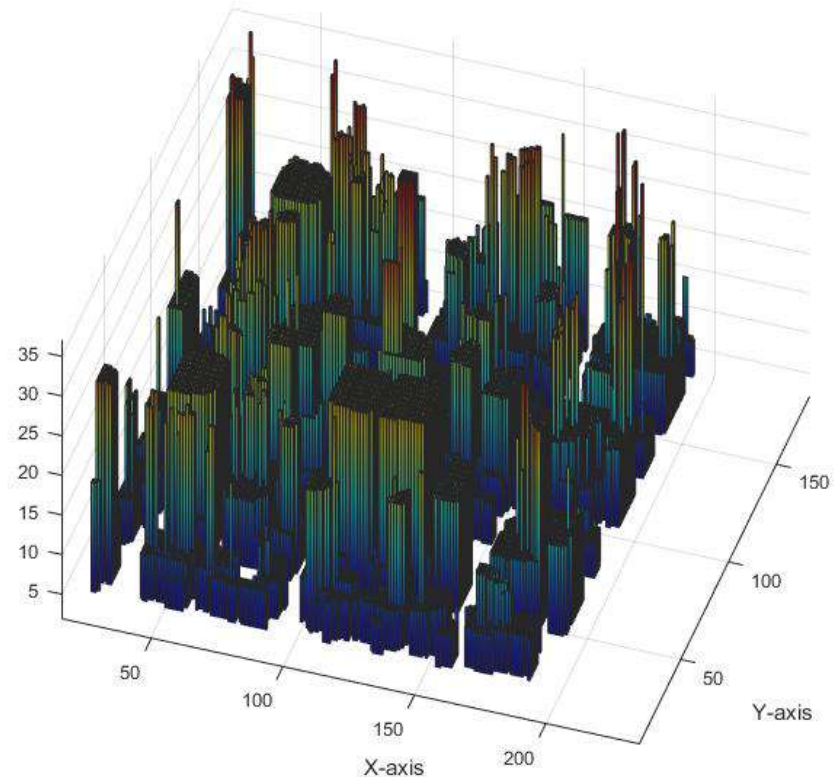


# 3D Reconstruction Performance

UAV trajectory



Reconstructed map with 1500 users\*



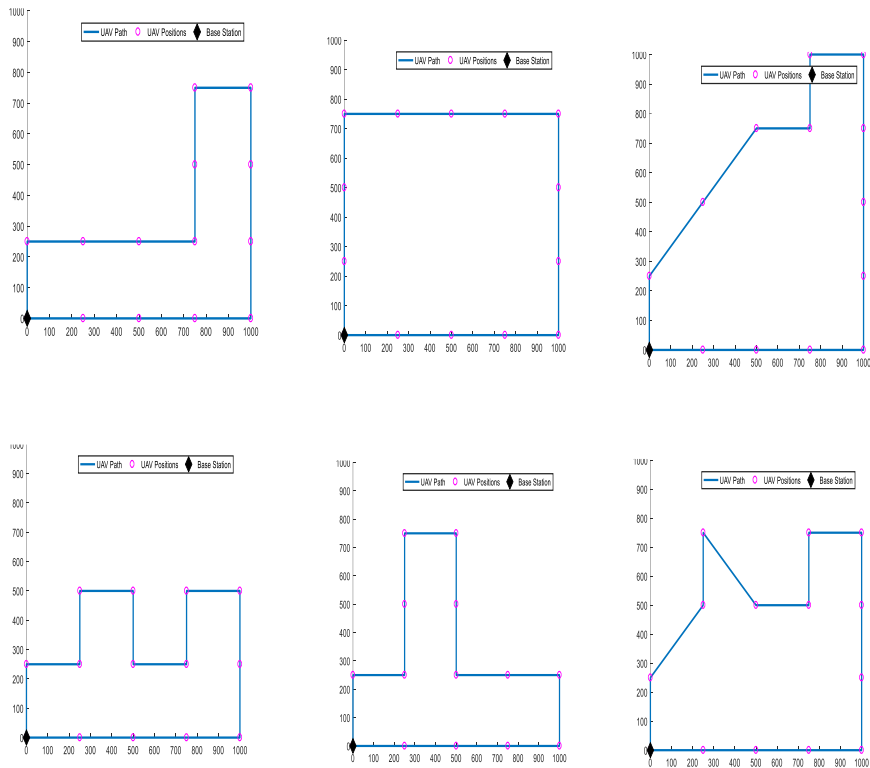
1km

\*K=32 UAV locations, spatial smoothing applied

Optimized flying altitude in closed form (Globecom 17)

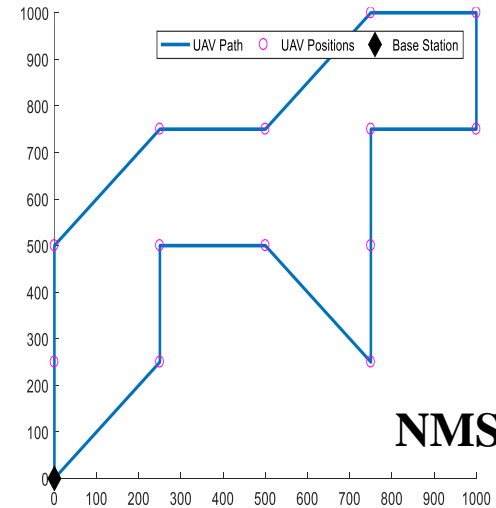
# Optimizing the UAV path for 3D reconstruction

## Arbitrary Paths

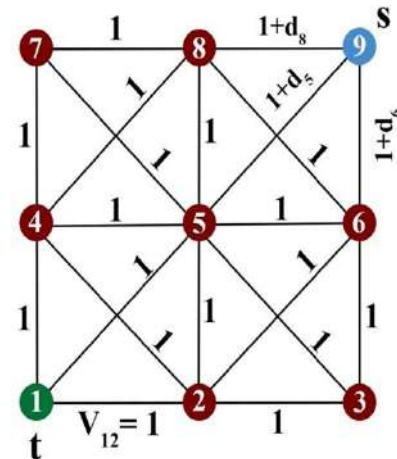


NMSE = 0.343 (averagr across arbitray paths)

## Dynamic Programming Optimized Path



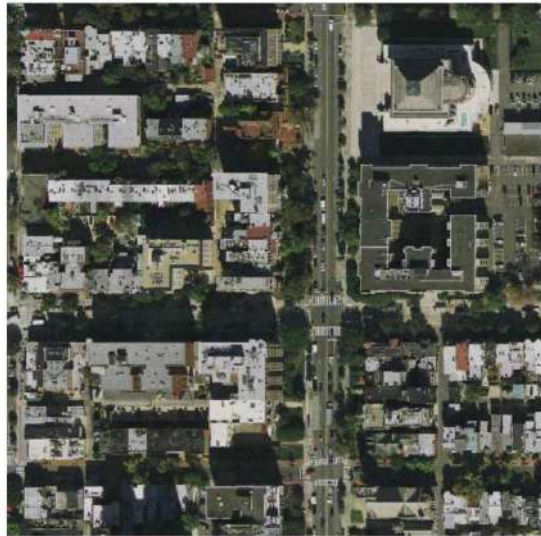
NMSE = 0.2488



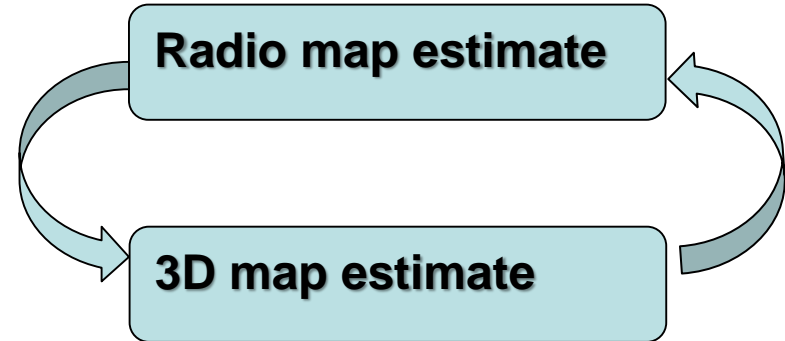
Refinement Graph



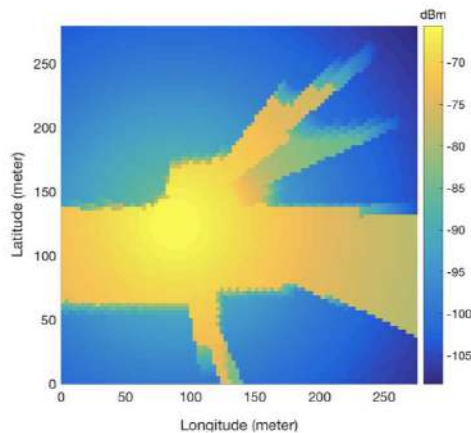
# Joint 3D and radio map reconstruction



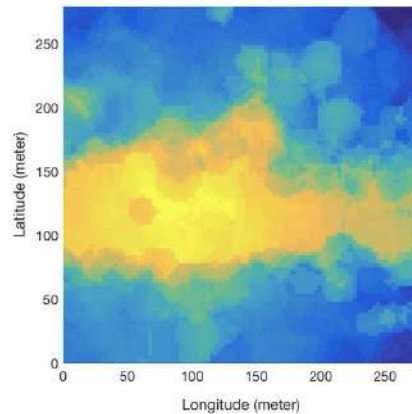
An orthoimagery of  
an area at center  
Washington DC, USA



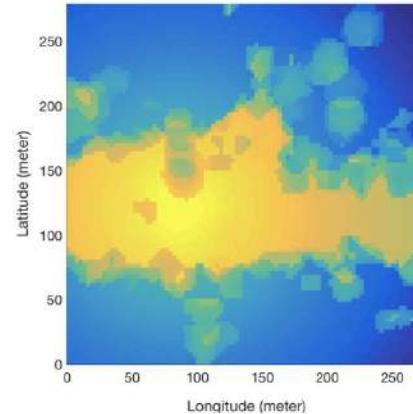
Radio map  
reconstruction



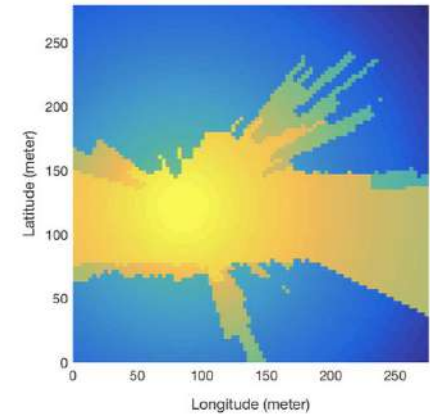
(a) True radio map



(b) KNN



(c) Direct reconstruction [8]



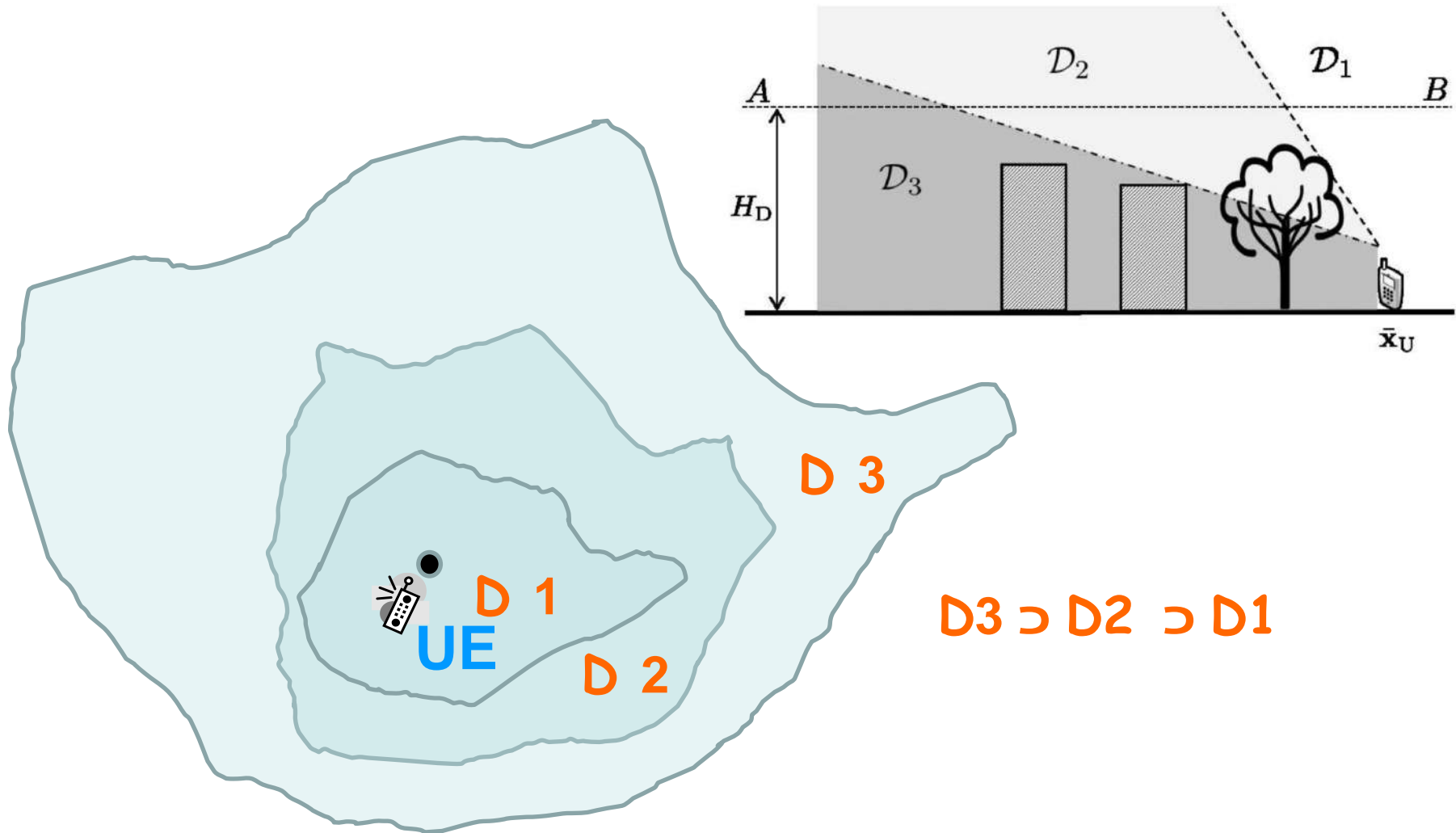
Joint approach

# Outline

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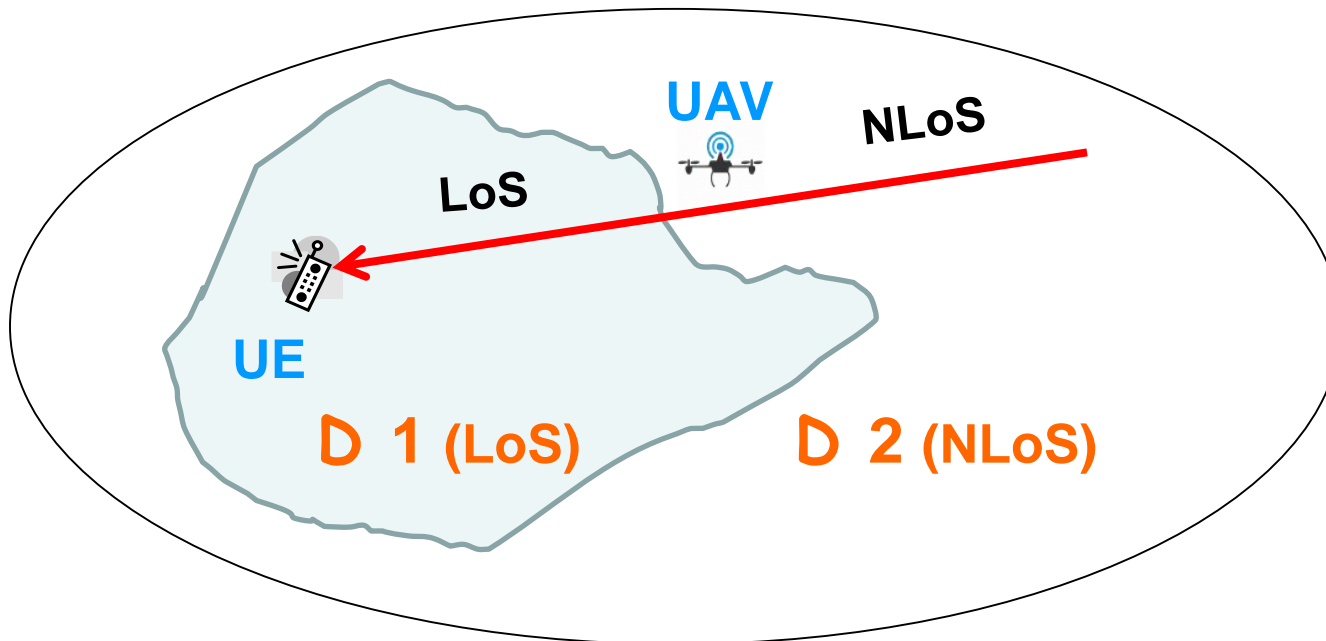
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# Nested Propagation Segment Property



# Nested Propagation Segment Property (K=2)

- Two regions only: LoS and NLoS
- LoS “irreversibility”**



# Big building hole **breaks** LoS irreversibility

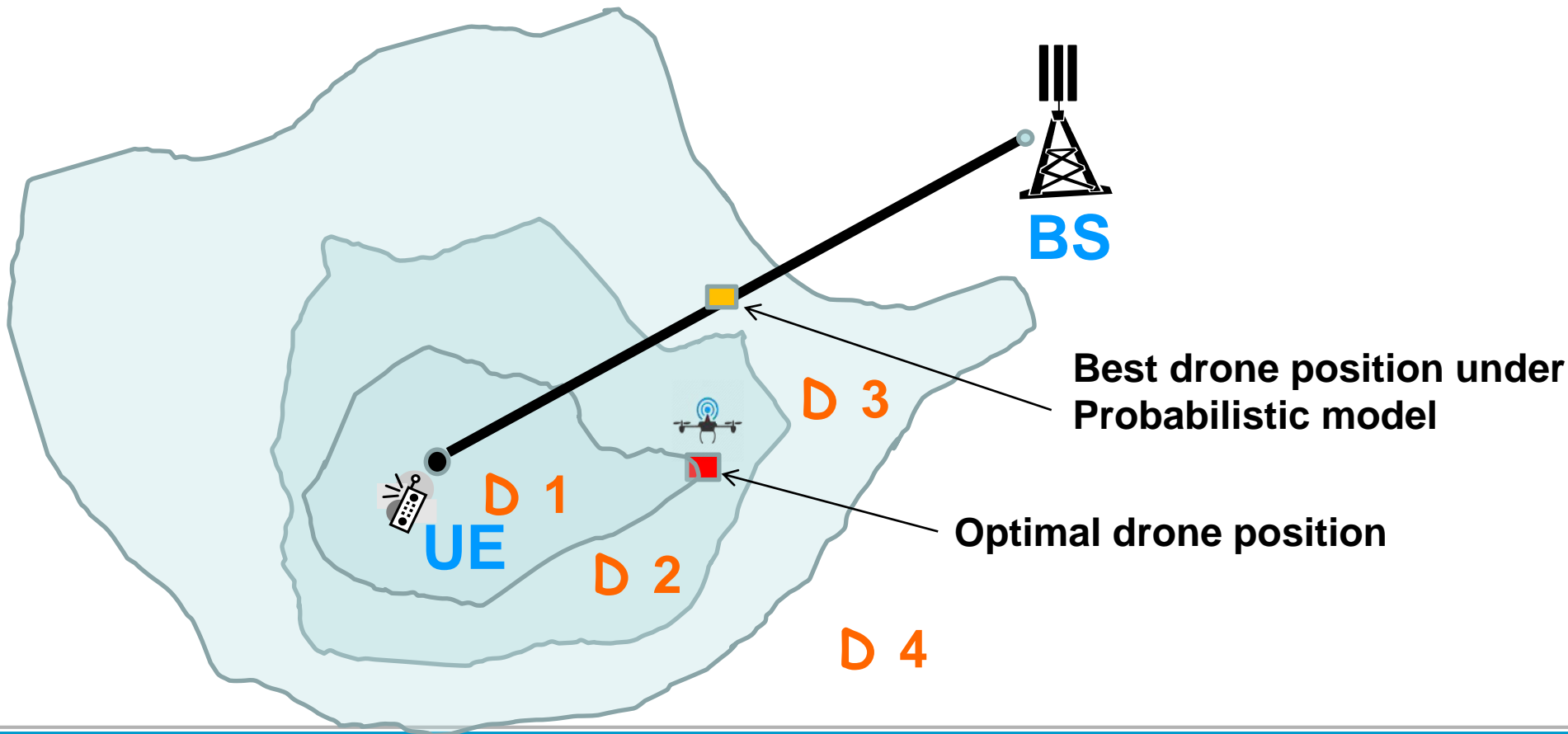


**CCTV Building  
Beijing, China**

# Distance minimization vs. segment optimization

**Proposition [J Chen & D. Gesbert 2017]:**

*“The optimal single-UAV relay position is found either (i) on the **BS-UE axis**, or (ii) on the **boundary** of segment **D k** for one of the **D k** segments  $k=1,..K-1$ ”*



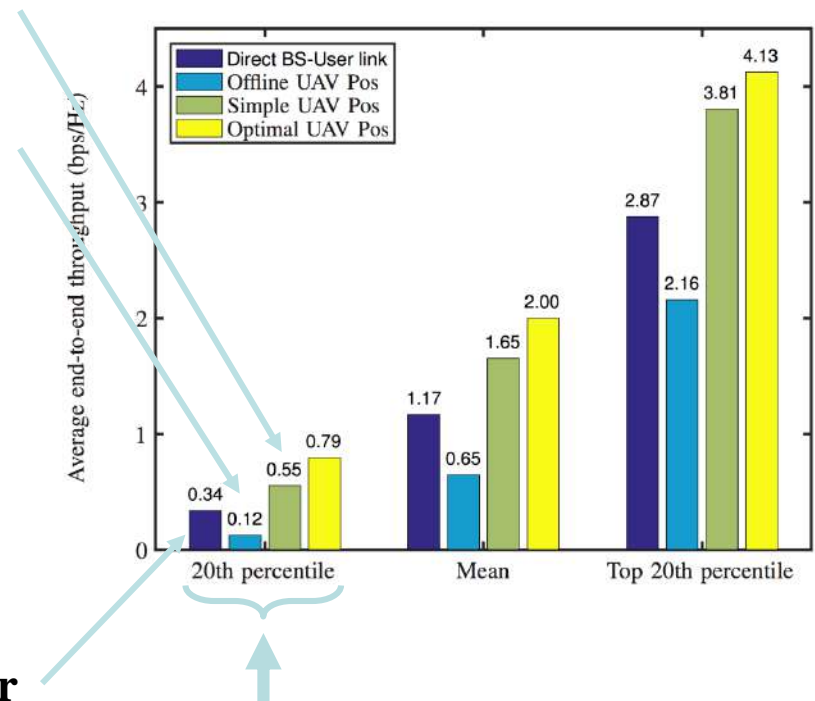
# UAV-induced capacity gains

10,000 random user locations, buildings 5 - 45 meters, UAV 50 meter height  
Decode-and-Forward Relaying

**Simple UAV positioning: Only search over the BS-user line segment**

**Probabilistic UAV positioning:**

$$P(\text{LOS}, \theta) = [1 + a \exp(-b[\theta - a])]^{-1}$$



**Direct BS-user link: Directly BS → user transmission without UAV relaying**



# Map-based placement for multi-user case

- Overcoming non-differentiability:

  - Map Compression [Esrafilian-Gangula-Gesbert 2018]

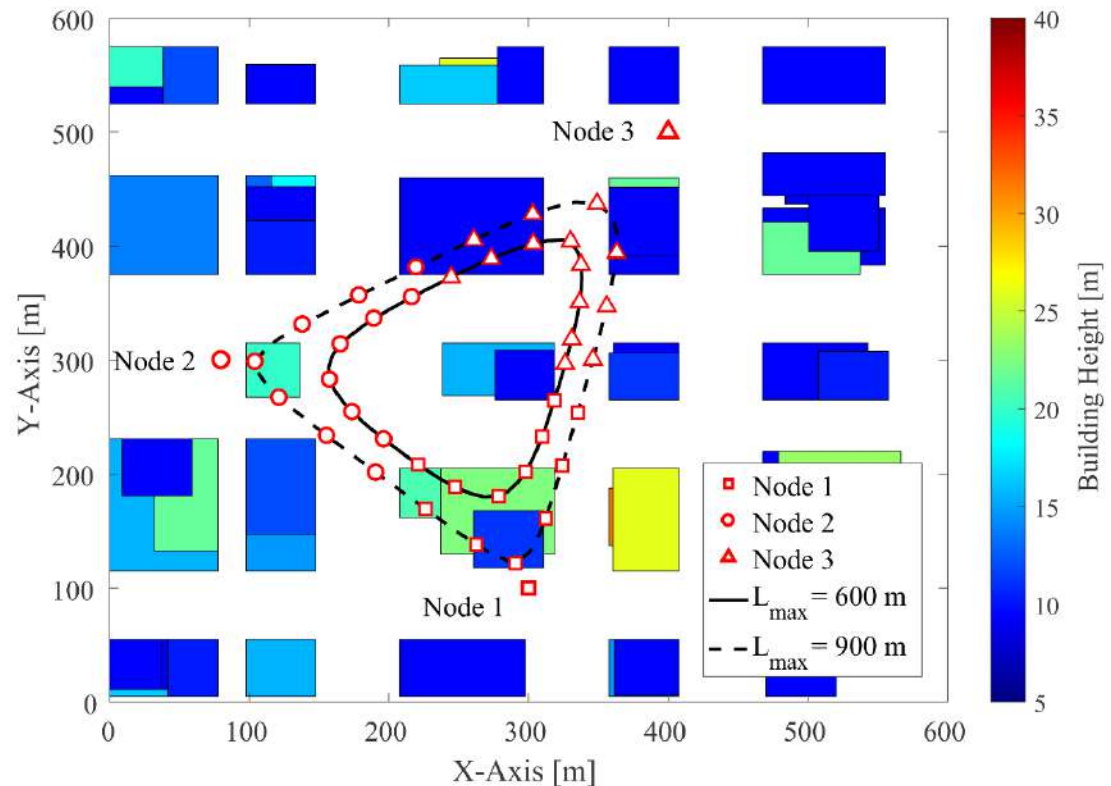
Global Probability model

$$P(\text{LoS}, \theta) = \frac{1}{1 + a \exp(-b[\theta - a])}$$

Map

Local Probability model

$P(\text{LoS}, \theta, \text{user } m)$



# DroneFor5GLab @ EURECOM

- LTE license
- Outdoor (EURECOM SophiaTech Campus)
- Integrated autonomous UAV-base station with full LTE functionality -> World's first?
  - OpenAirInterface for communication layer
  - On-line learning for placement



# DroneFor5GLab @ EURECOM

Video of demo available: [www.youtube.com/watch?v=GI\\_IOsg\\_qmQ](https://www.youtube.com/watch?v=GI_IOsg_qmQ)

User

Base Station

UAV



# Perspectives

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## **UAV-aided networks: Promising technology**

- **Brings data contents closer to the user**
- **Ultra-flexible**
- **Low cost (?)**

## **Plenty of hard problems (theoretical/experimental)**

- **Optimally combining 3D map and radio map reconstruction**
- **Map compression for many user case**
- **Coordinated multi-UAV setting**
- **Onboard RF/antenna design**
- **Networking issues (UAV and terrestrial co-existence)**
- **Onboard vs. offboard computing**